

# Verify Functional Correctness of Tarjan's **Strongly Connected Component** Algorithm

周李韜

April 2021

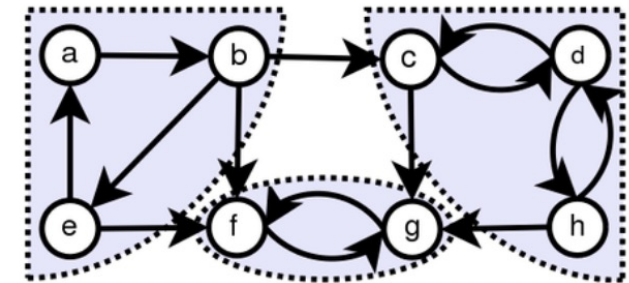
# What is SCC?

**Definition 1.1** (Strong Connectivity). Let  $G$  be a directed graph. If for each pair of vertices  $v, w$  in  $G$ ,  $v$  is reachable to  $w$  and  $w$  is reachable to  $v$ . (i.e. exists path  $p_1 : v \rightarrow^* w$  and  $p_2 : w \rightarrow^* v$ ). Then  $G$  is said to be strongly connected.

**Definition 1.2** (Strongly Connected Components). Let  $G$  be a directed graph. Define an equivalence relation for two vertices if they are mutually reachable to each other. Let the distinct equivalence classes under this relation to be  $\mathcal{V}_i, 1 \leq i \leq n$ . Let  $G_i = (\mathcal{V}_i, \mathcal{E}_i)$ , where  $\mathcal{E}_i = \{(v, w) \in \mathcal{E} | v, w \in \mathcal{V}_i\}$ , then

- Each  $G_i$  is strongly connected
- No  $G_i$  is a proper subgraph of a strongly connected components of  $G$

- An SCC Algorithm should map each vertex to a component  $C_i$ .
- The correctness of an SCC algorithm is based on two properties
  - Strongly Connected  
 $\forall v, w \in C_i \Rightarrow v \leftrightarrow^* w$
  - Maximal  
 $\forall v$ , if  $\forall w \in C_i \Rightarrow v \leftrightarrow^* w$ ,  
then  $v \in C_i$

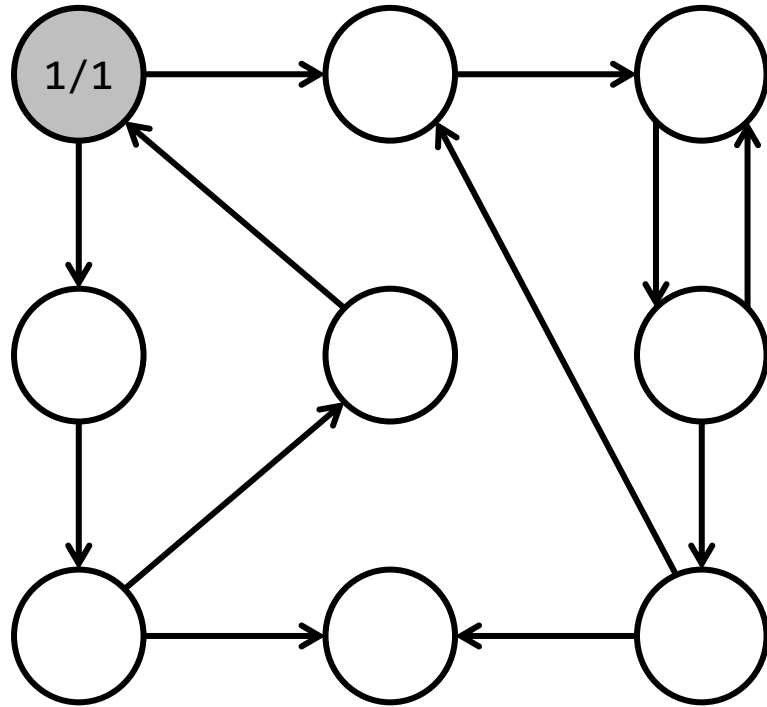


**Figure 1.** An example of Strongly Connected Components in a Directed Graph

Graph State

Function  
Stack

“SCC”  
Stack



1/1

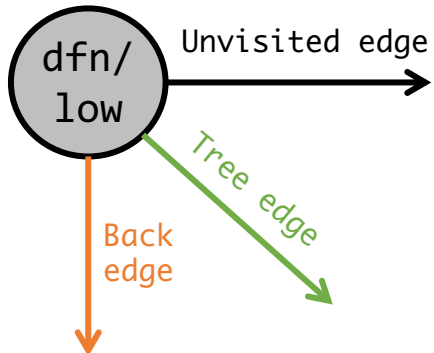
1/1

# How Tarjan's Algorithm works?

- Depth First Traverse the graph in one pass
- $Dfn: Vertex \rightarrow Nat$ 
  - visiting order of DFS
- $Low: Vertex \rightarrow Nat$ 
  - the smallest vertex's DFN which is reachable by passing at most one back edge
- $Scc\_Stack: list\ Vertex$ 
  - vertices which have been reached during the search but which have not yet been placed in a component are stored on a stack.

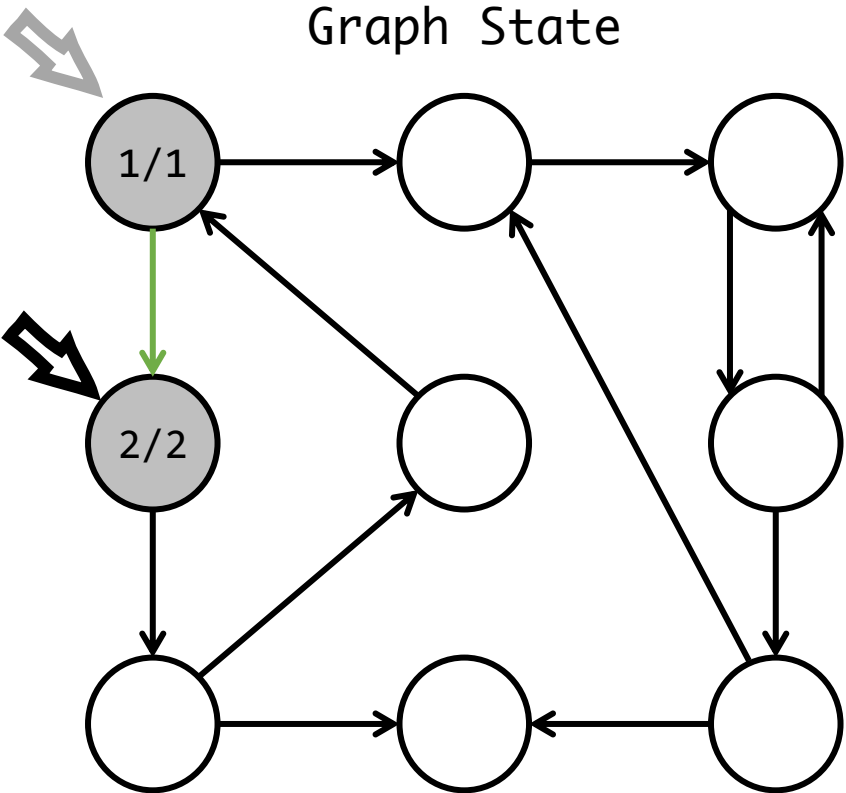
Legend

dfn/low



- Blank: unvisited vertex  
Not in function stack
- Gray: visting vertex  
In function stack
- Black: visited vertex  
Had been in function stack
- ➡ Current State on Graph  
Top of function stack
- ➡ Last State on Graph  
Top of last state's function stack

Graph State



Function Stack

1/1
2/2

“SCC” Stack

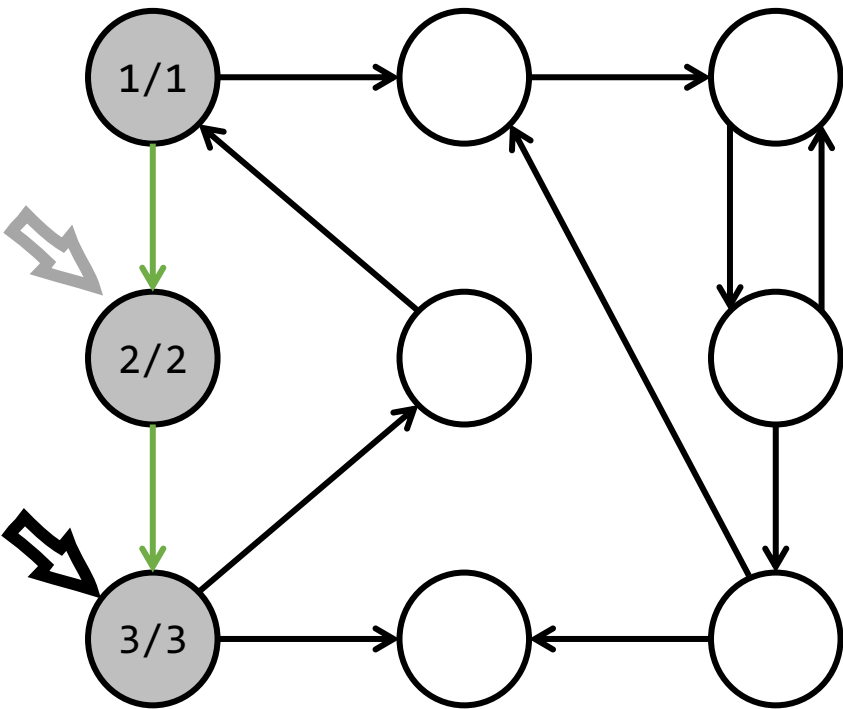
1/1
2/2

## • Forward Step

- Cond: exists edge to unvisited vertex
- new vertex's Dfn and Low = Idx + 1
- Push new vertex into Function stack
- Push new vertex into SCC stack
- Mark Edge as tree edge

- *Dfn* visiting order of DFS
- *Low* the smallest vertex's DFN which is reachable by passing at most one back edge
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Graph State



Function  
Stack

1/1
2/2
3/3

“SCC”  
Stack

1/1
2/2
3/3

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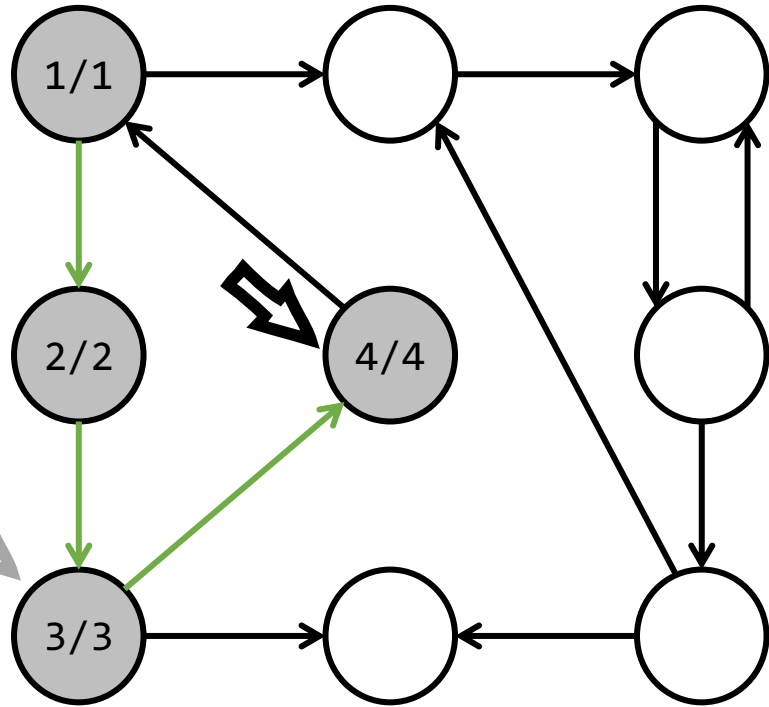
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Graph State

Function  
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Stack

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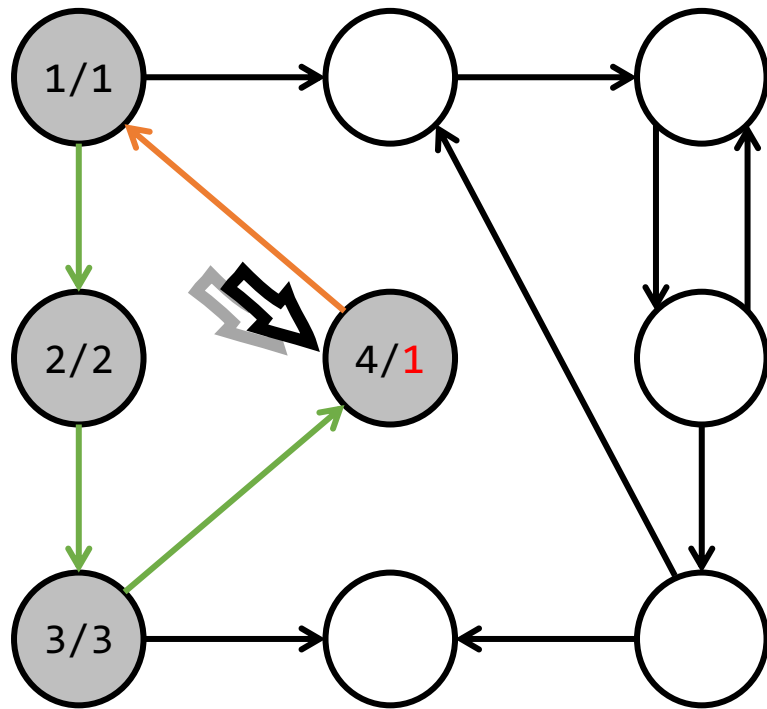
1/1
2/2
3/3
4/4

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3/3
4/4

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Graph State



Function Stack

1/1
2/2
3/3
4/ <b>1</b>

“SCC” Stack

1/1
2/2
3/3
4/ <b>1</b>

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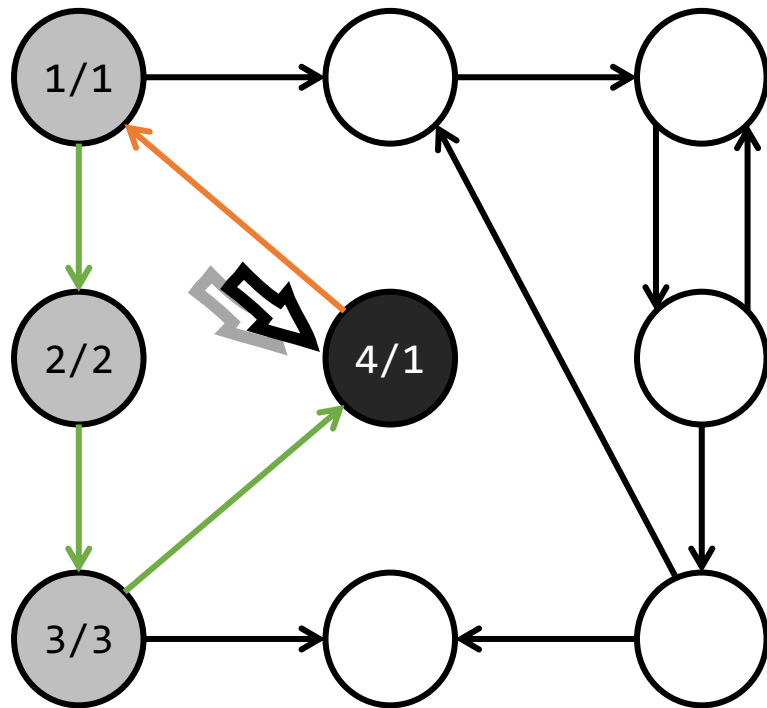
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1/1
2/2
3/3
4/1

“SCC” Stack

1/1
2/2
3/3
4/1

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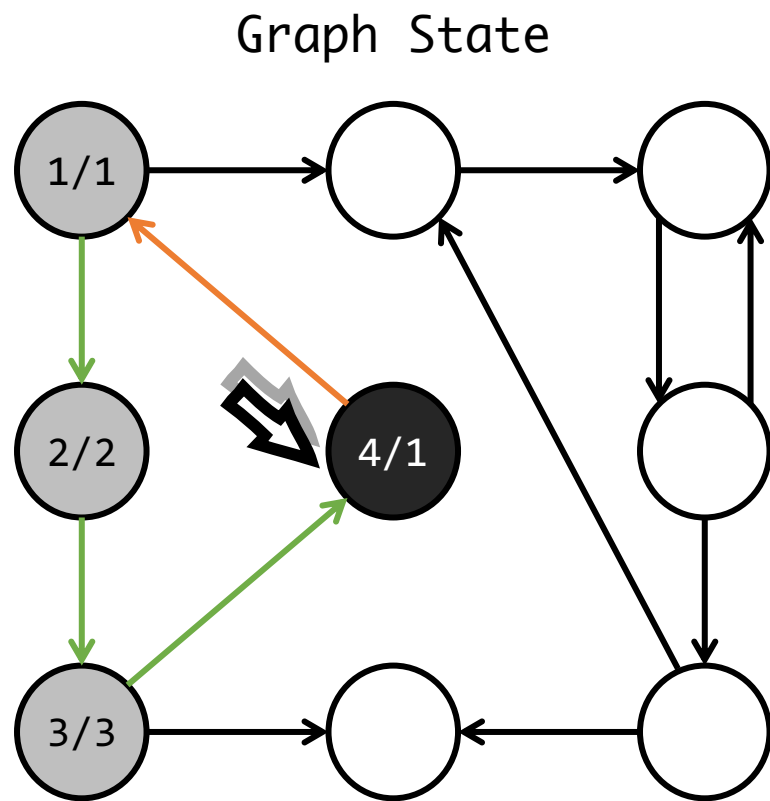
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- If current vertex has Dfn = Low then pop, otherwise **do nothing**





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1/1
2/2
3/3

“SCC” Stack

1/1
2/2
3/3
4/1

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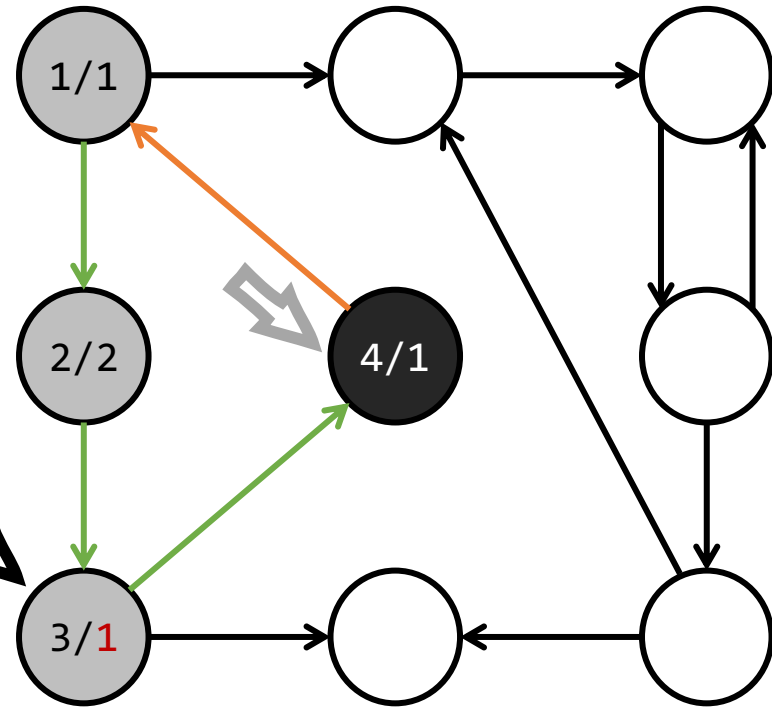
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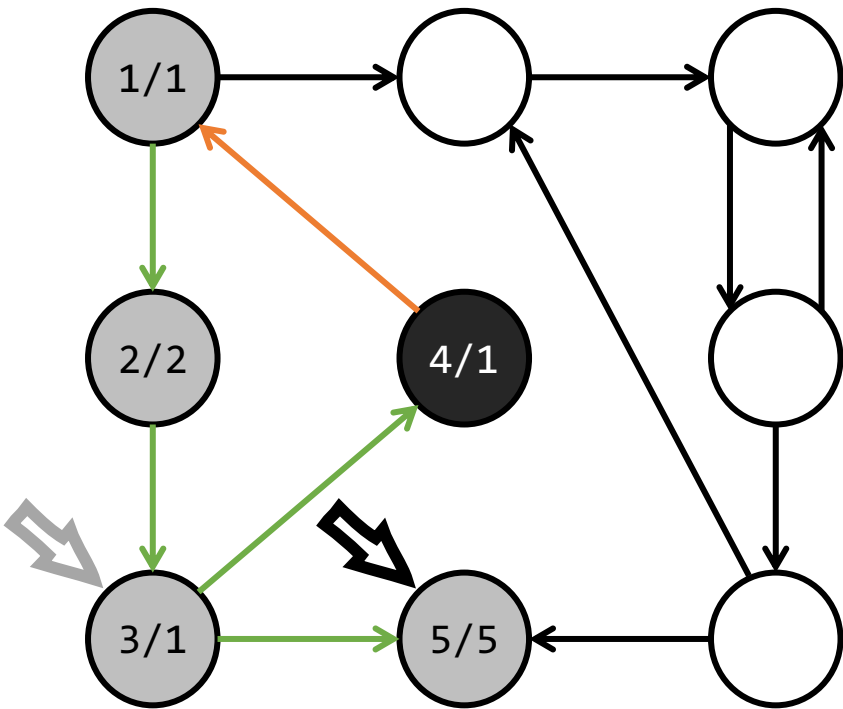
1/1
2/2
3/ <b>1</b>

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2/2
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<b>4/1</b>

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  - Cond: Pop Decided
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Graph State



Function Stack

1/1
2/2
3/1
5/5

“SCC” Stack

1/1
2/2
3/1
4/1
5/5

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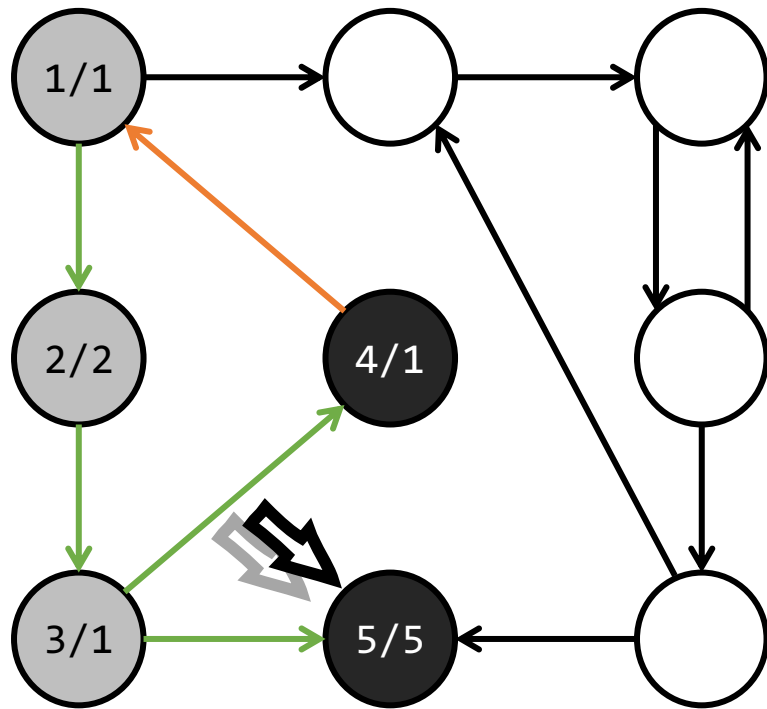
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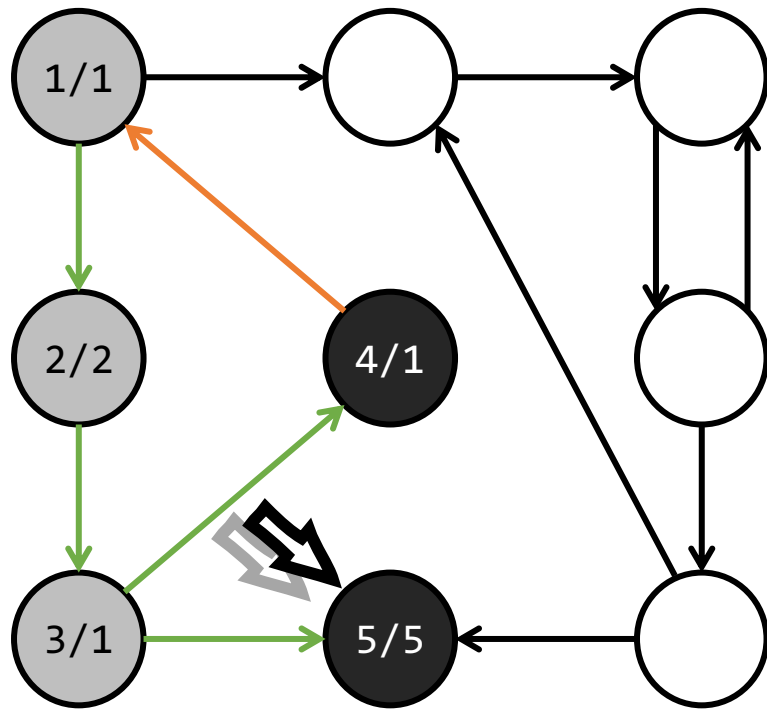
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1/1
2/2
3/1
5/5

“SCC” Stack

1/1
2/2
3/1
4/1

SCC Set  
{5}

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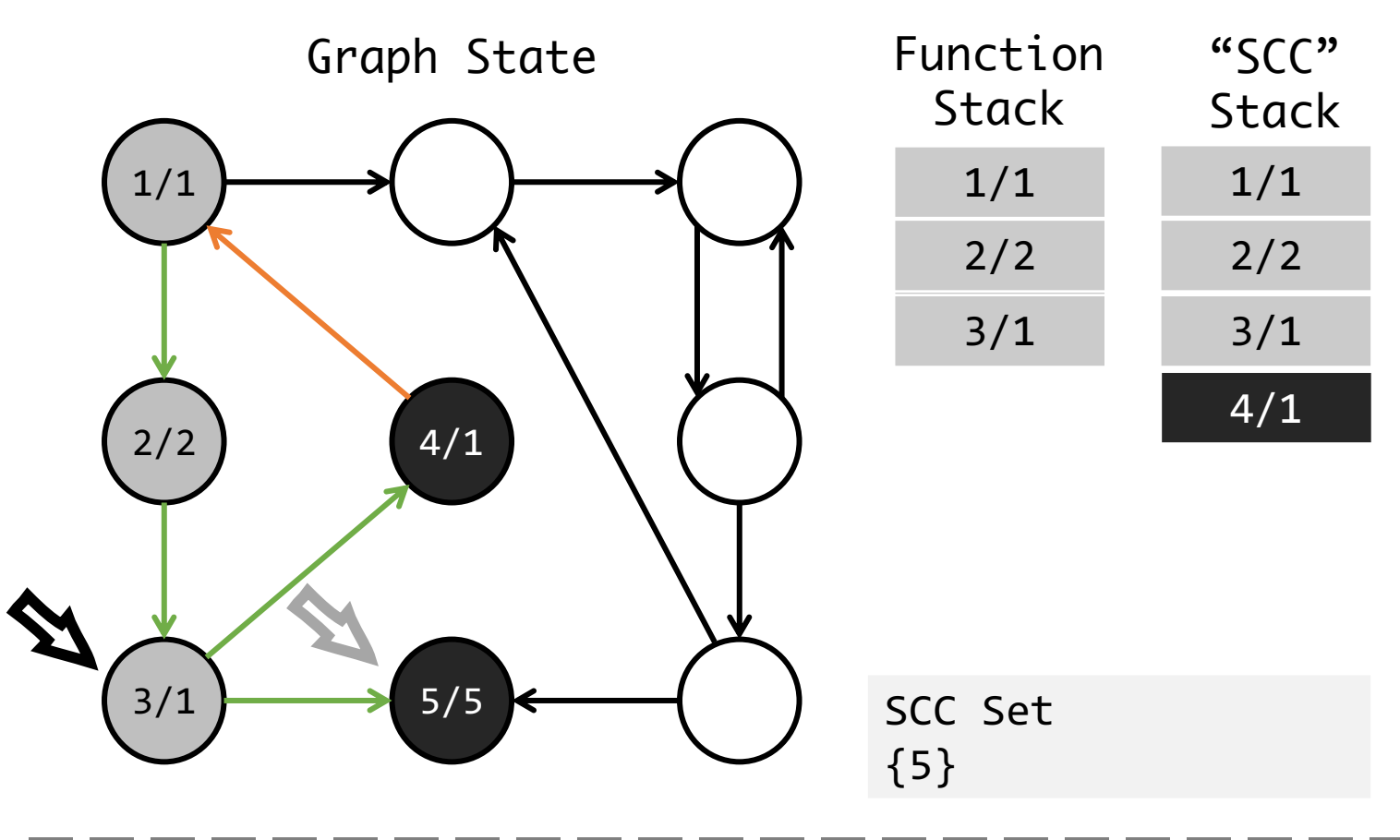
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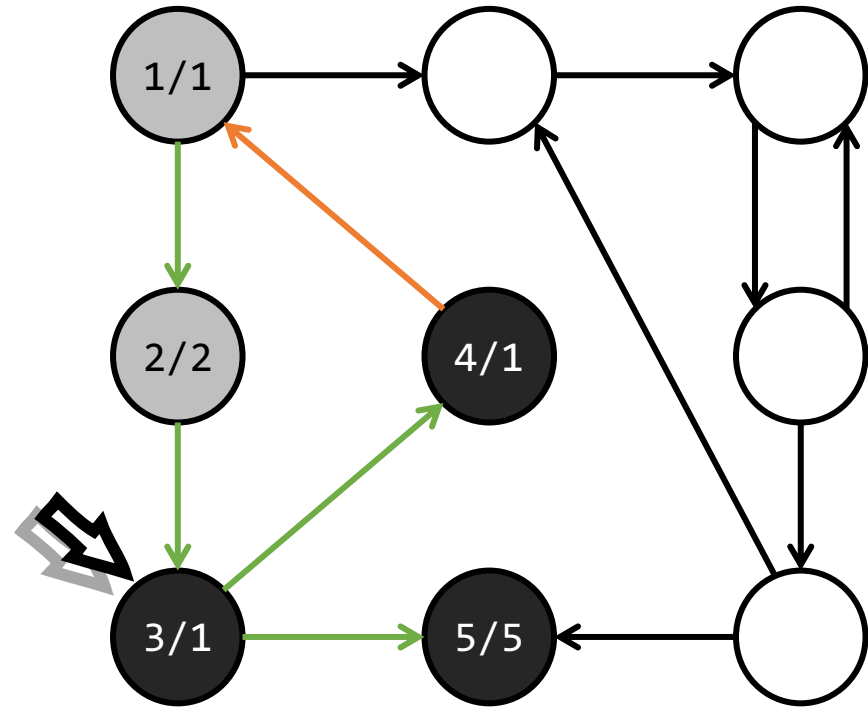
Function Stack

"SCC" Stack

1/1
2/2
3/1

1/1
2/2
3/1
4/1

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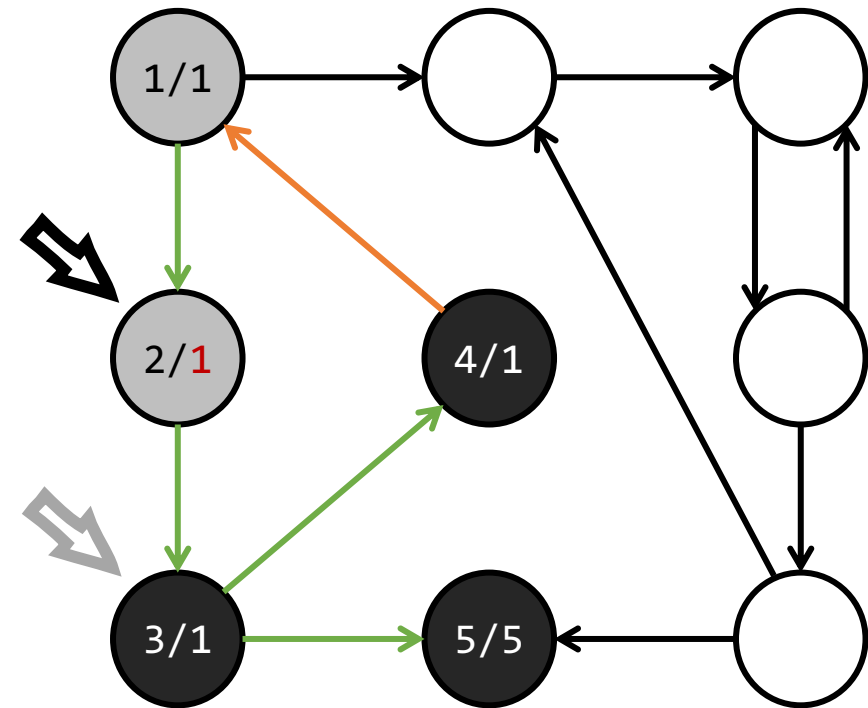
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Graph State



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1/1
2/ <b>1</b>

“SCC” Stack

1/1
2/ <b>1</b>
<b>3/1</b>
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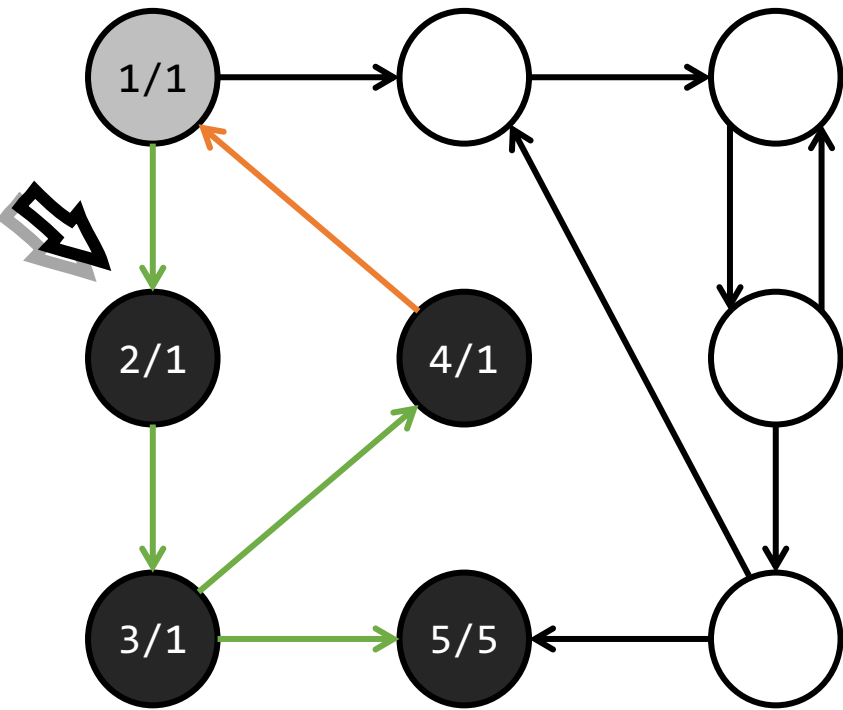
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1/1
2/1

“SCC” Stack

1/1
2/1
3/1
4/1

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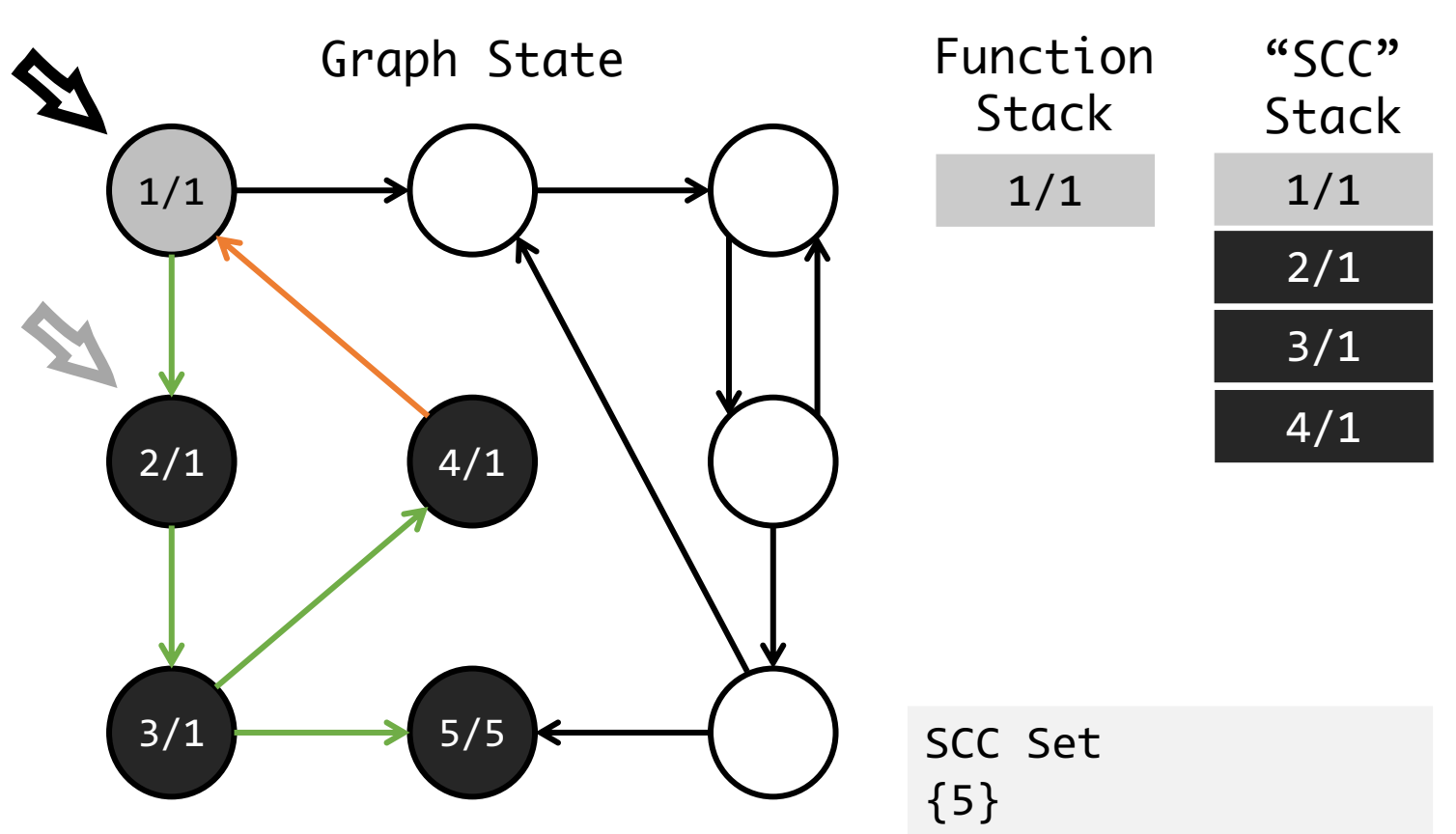
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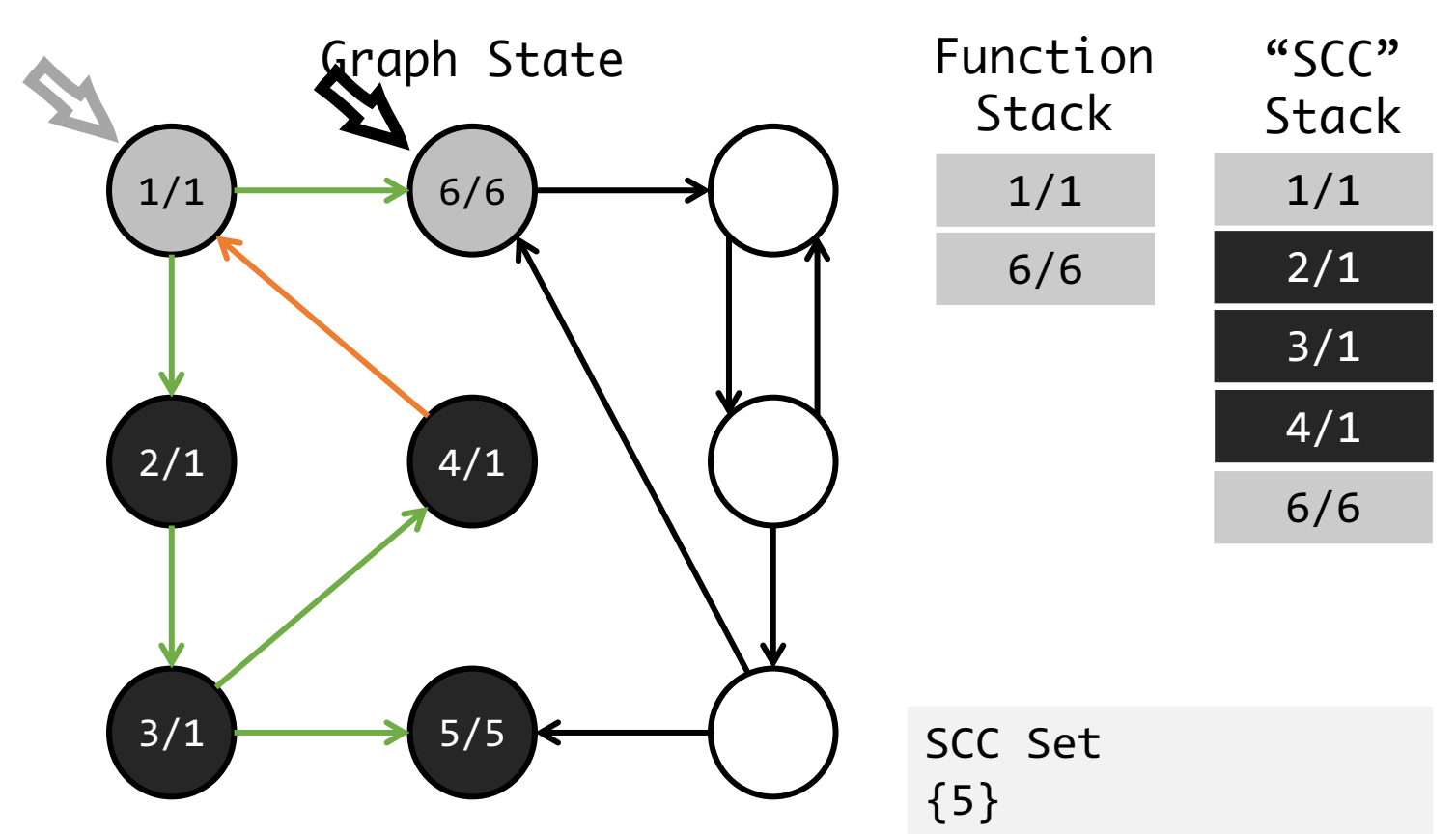
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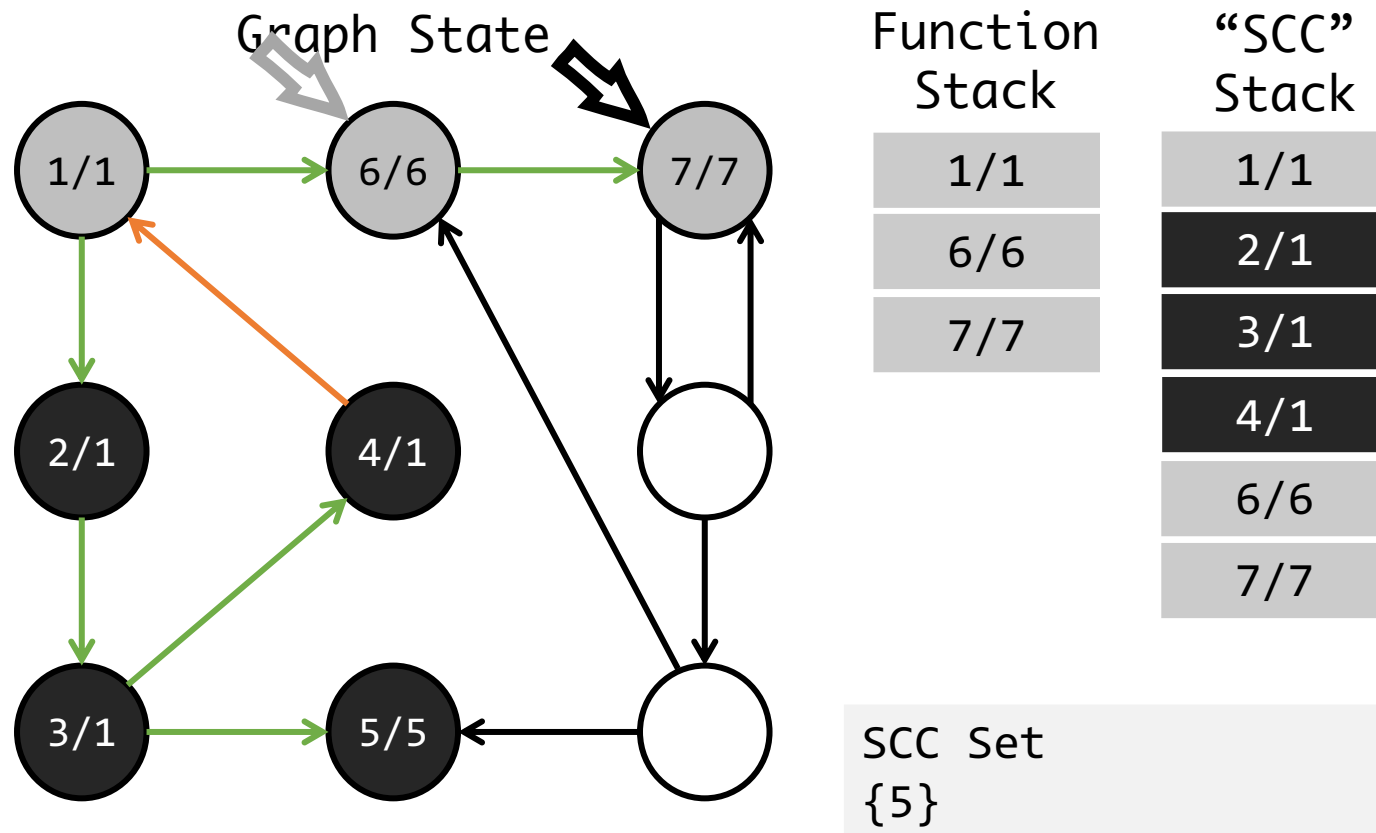
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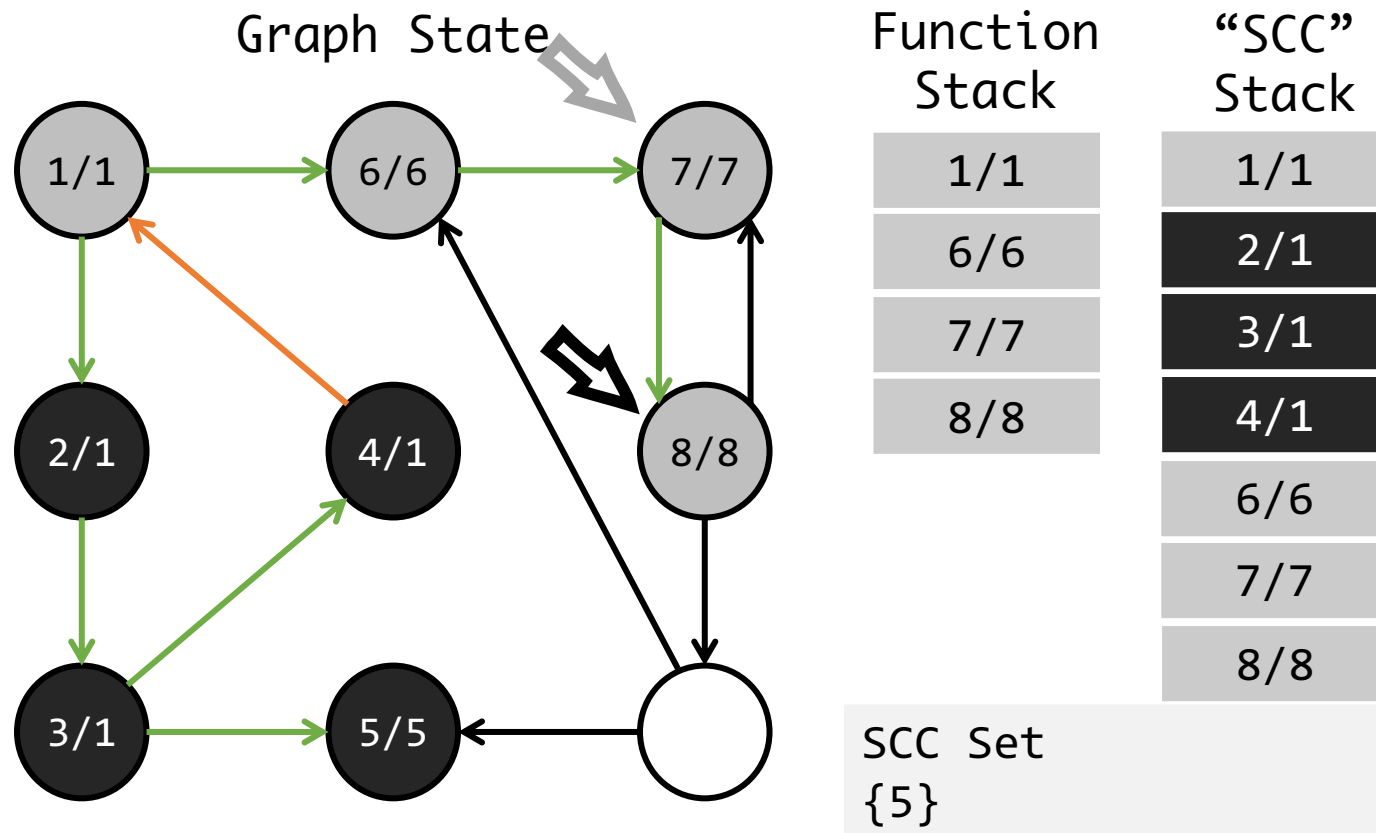
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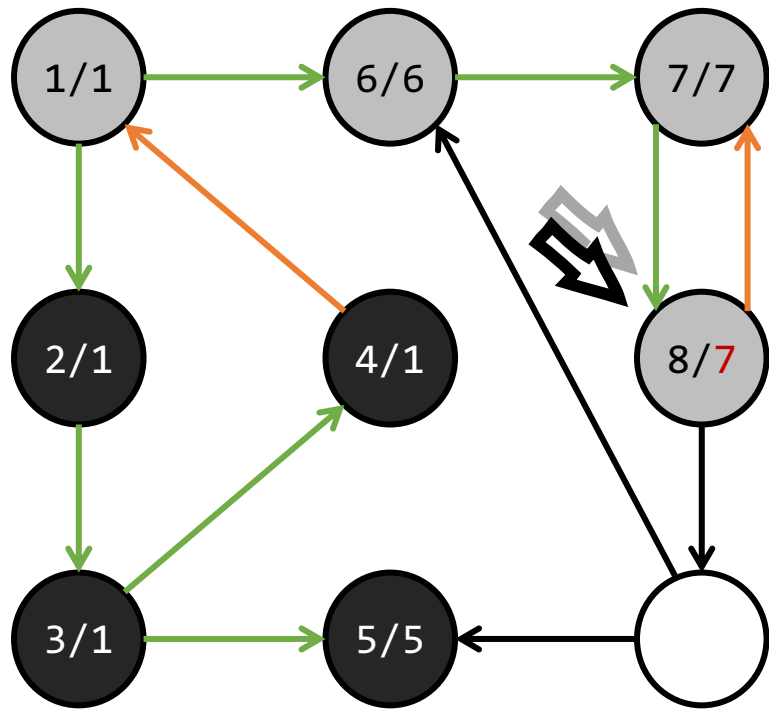
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Graph State



Function Stack

1/1
6/6
7/7
8/7

“SCC” Stack

1/1
2/1
3/1
4/1
6/6
7/7
8/7

SCC Set  
{5}

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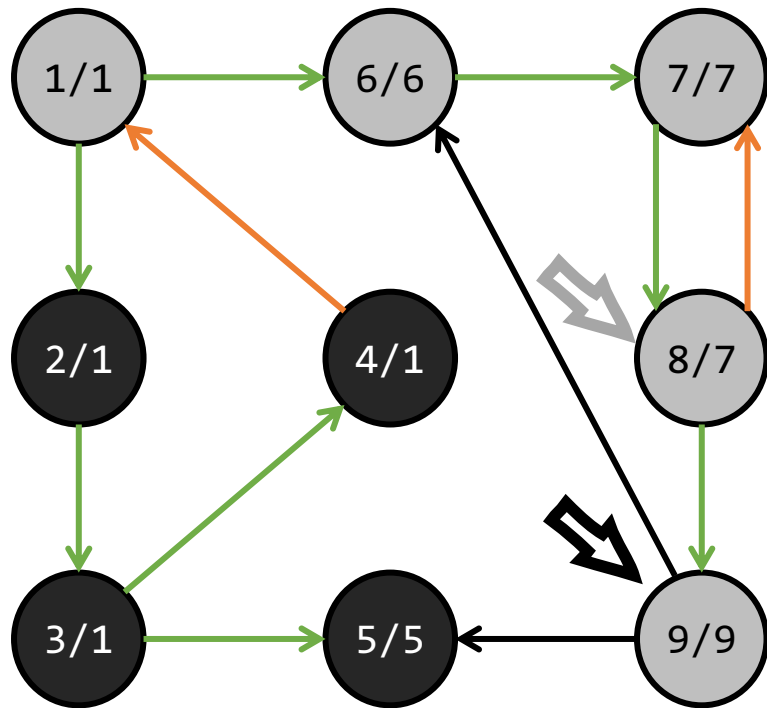
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1/1
6/6
7/7
8/7
9/9

"SCC" Stack

1/1
2/1
3/1
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6/6
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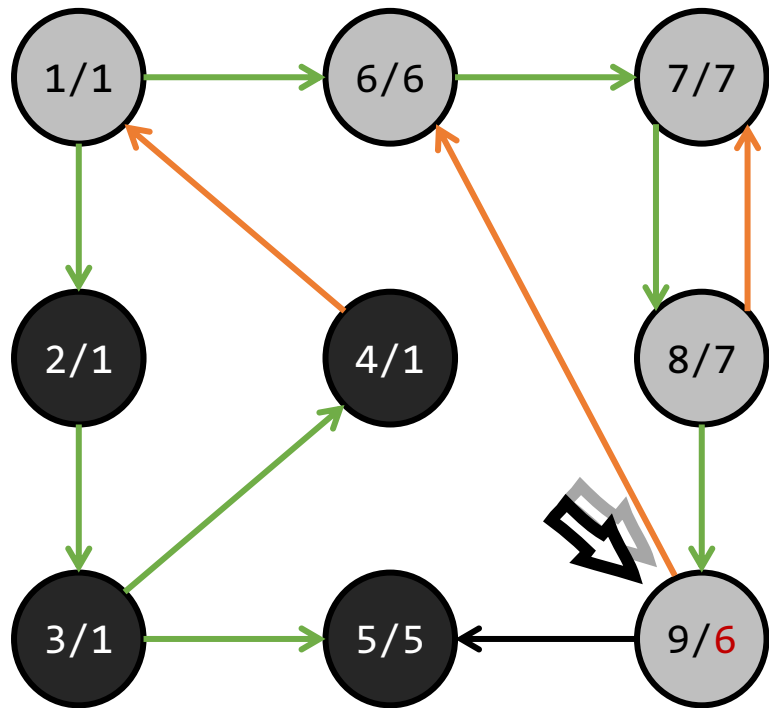
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- Cond: all out edges explored
- If current vertex has Dfn = Low then pop, otherwise do nothing

## • Backward Step

- Cond: Pop Decided
- Pop the current vertex out of function stack
- PrevNode.Low = min(Cur.Low, Fa.Low)

Graph State



Function Stack

1/1
6/6
7/7
8/7
9/6

"SCC" Stack

1/1
2/1
3/1
4/1
6/6
7/7
8/7
9/6

SCC Set  
{5}

- *Dfn* visiting order of DFS
- *Low* the smallest vertex's DFN which is reachable by passing at most one back edge
- *Scc\_Stack* vertices which have been reached during the search but have not yet been placed in a component

## Forward Step

- Cond: exists edge to unvisited vertex
- new vertex's Dfn and Low = Idx + 1
- Push new vertex into Function stack
- Push new vertex into SCC stack
- Mark Edge as tree edge

## Forward-Visited Step

- Cond: exists edge to visited vertex
- If Dst in Stack, current vertex's Low = min(Dst.Dfn, Src.Low)
- Mark Edge as back edge

## DecidePop Step

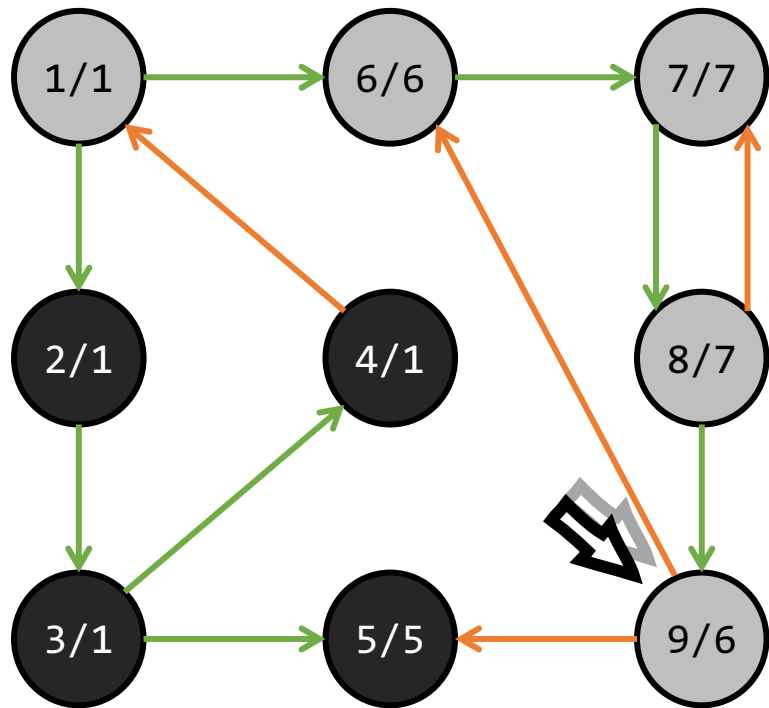
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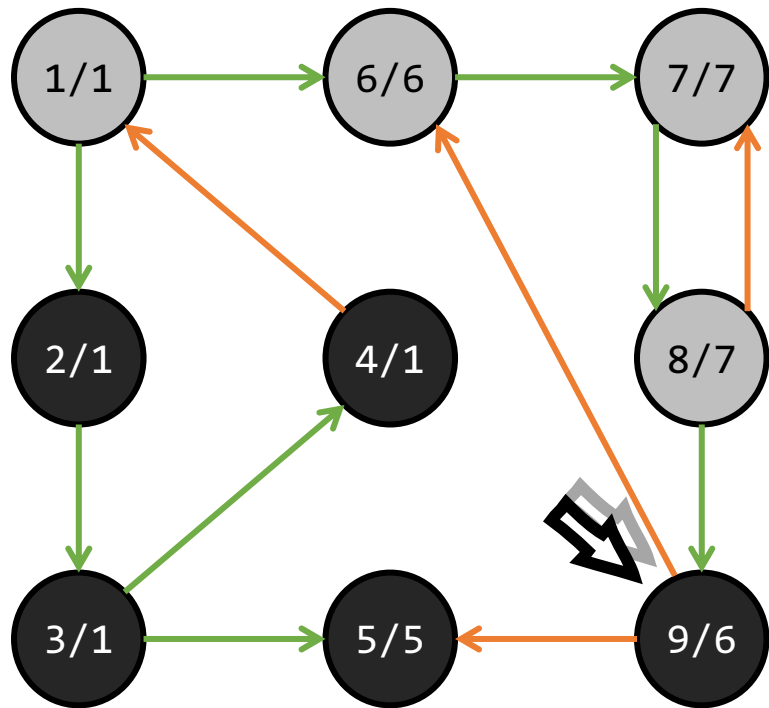
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Graph State



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6/6
7/7
8/7
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"SCC" Stack

1/1
2/1
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4/1
6/6
7/7
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9/6

SCC Set  
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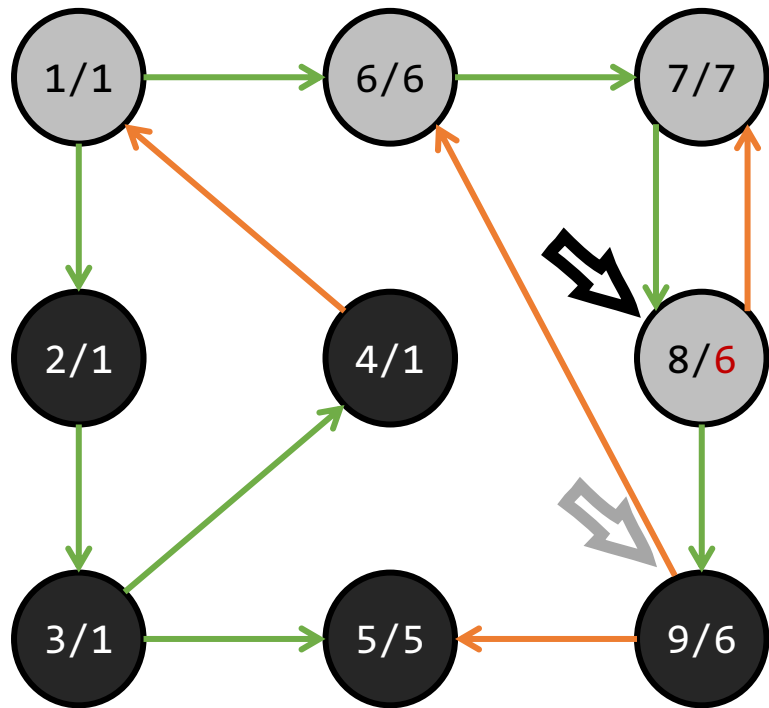
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## • Backward Step

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Graph State



Function Stack

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6/6
7/7
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"SCC" Stack

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2/1
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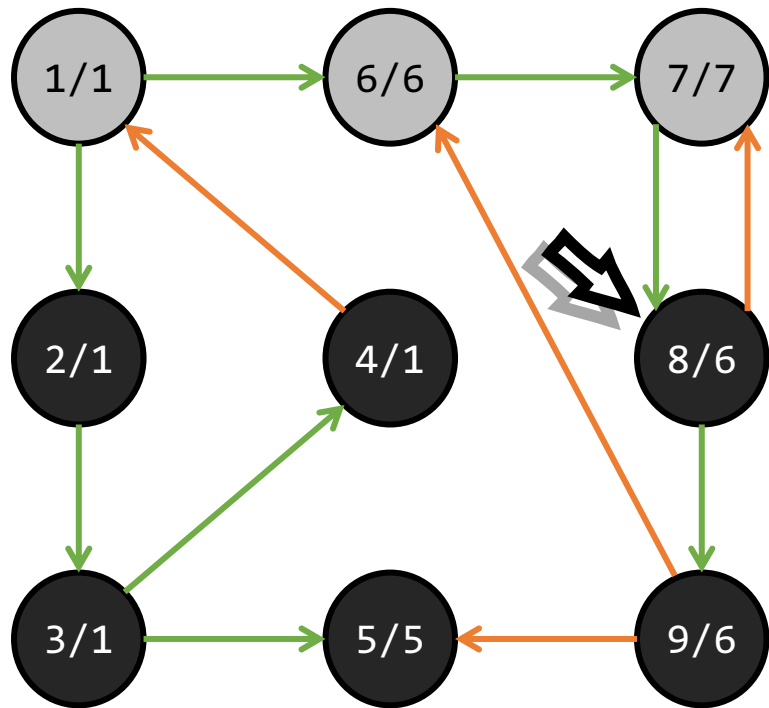
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Graph State



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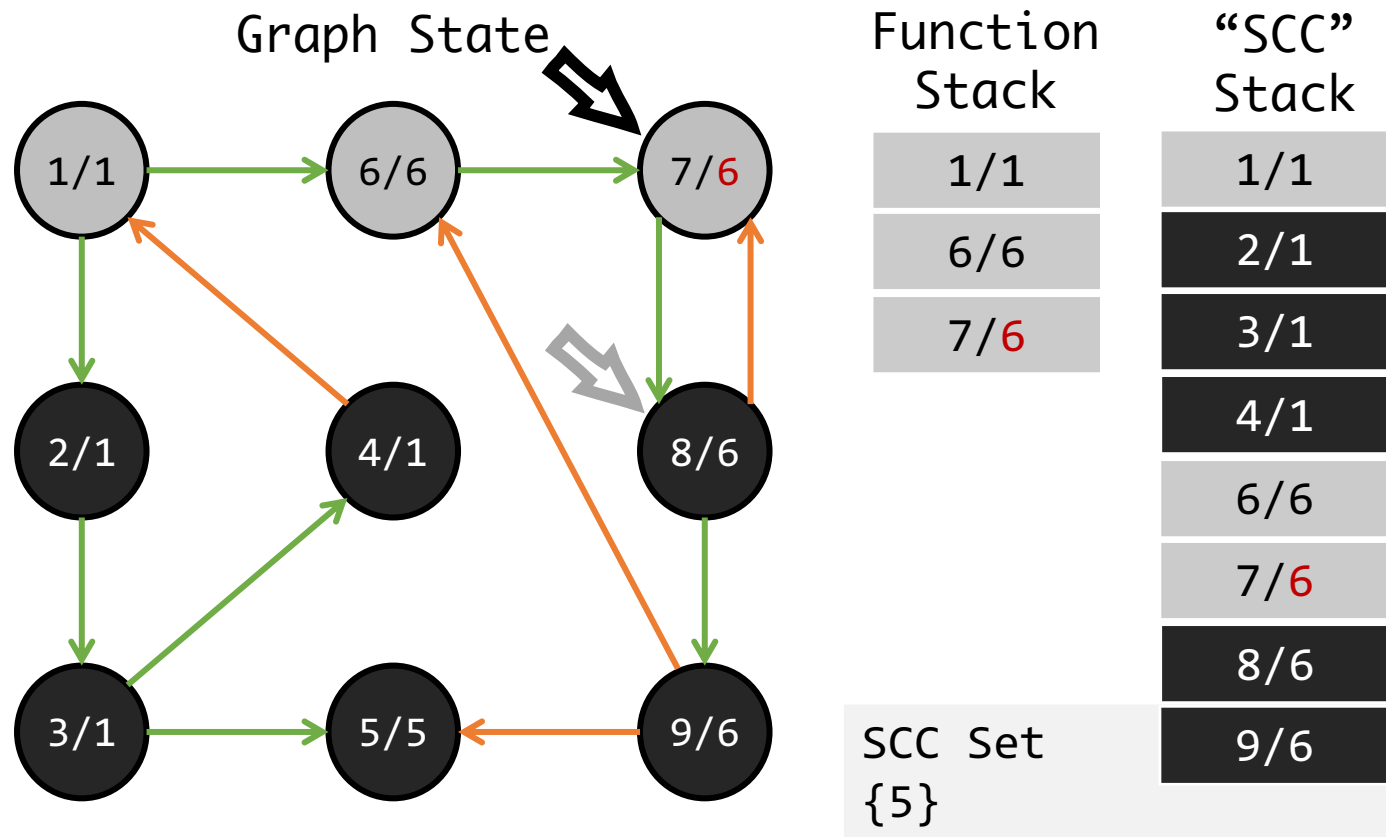
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- Mark Edge as back edge

## DecidePop Step

- Cond: all out edges explored
- If current vertex has Dfn = Low then pop, otherwise **do nothing**

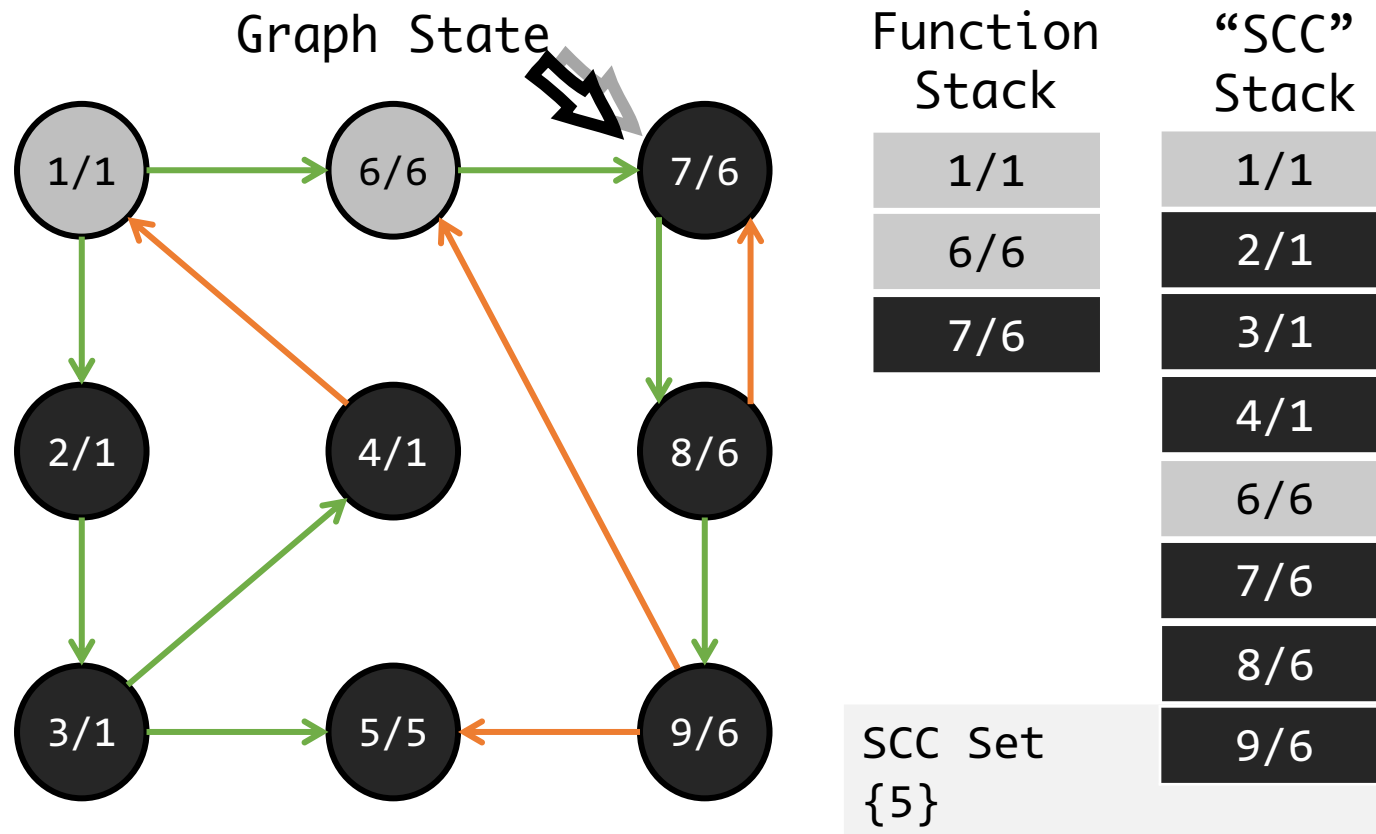
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- Cond: Pop Decided
- Pop the current vertex out of function stack
- PrevNode.Low = min(Cur.Low, Fa.Low)



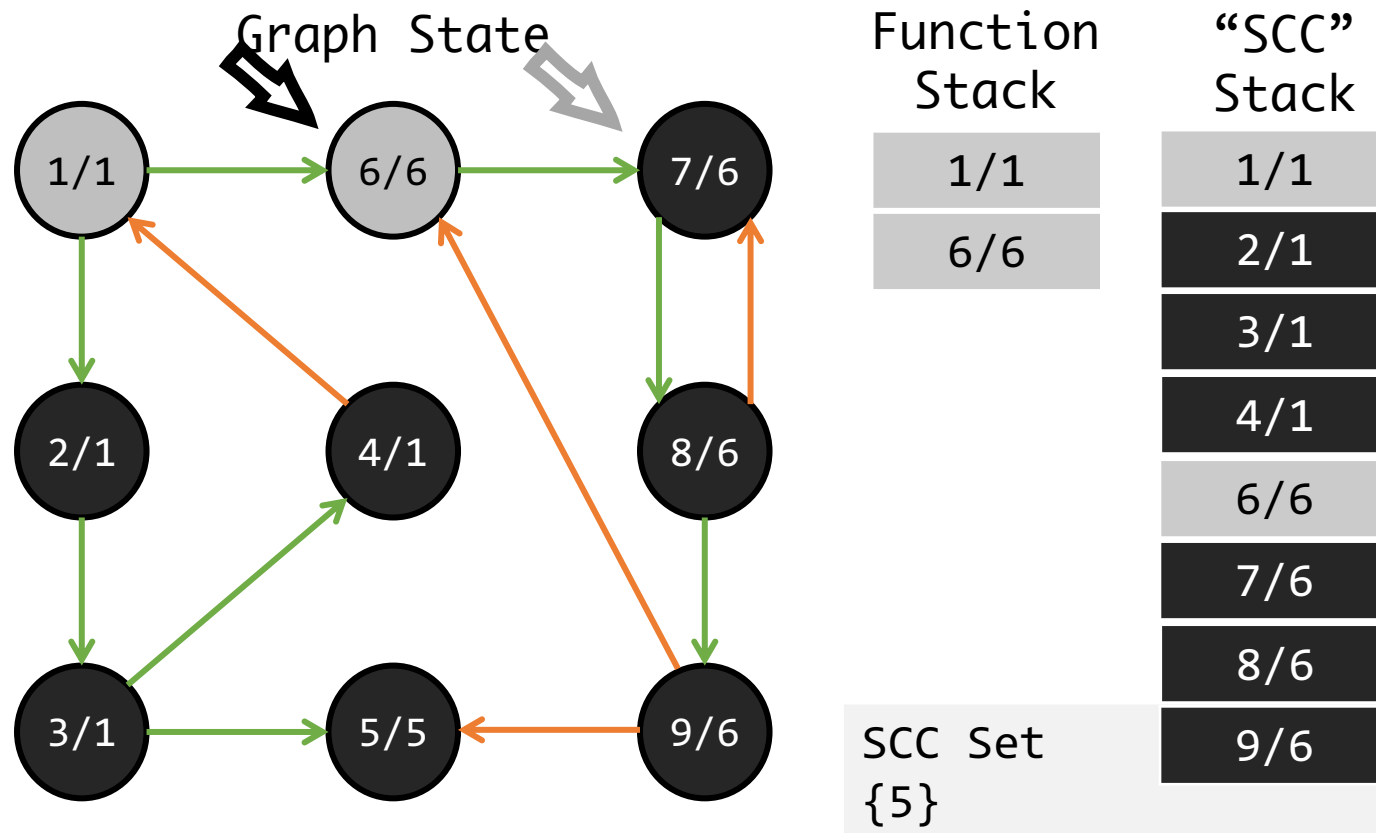
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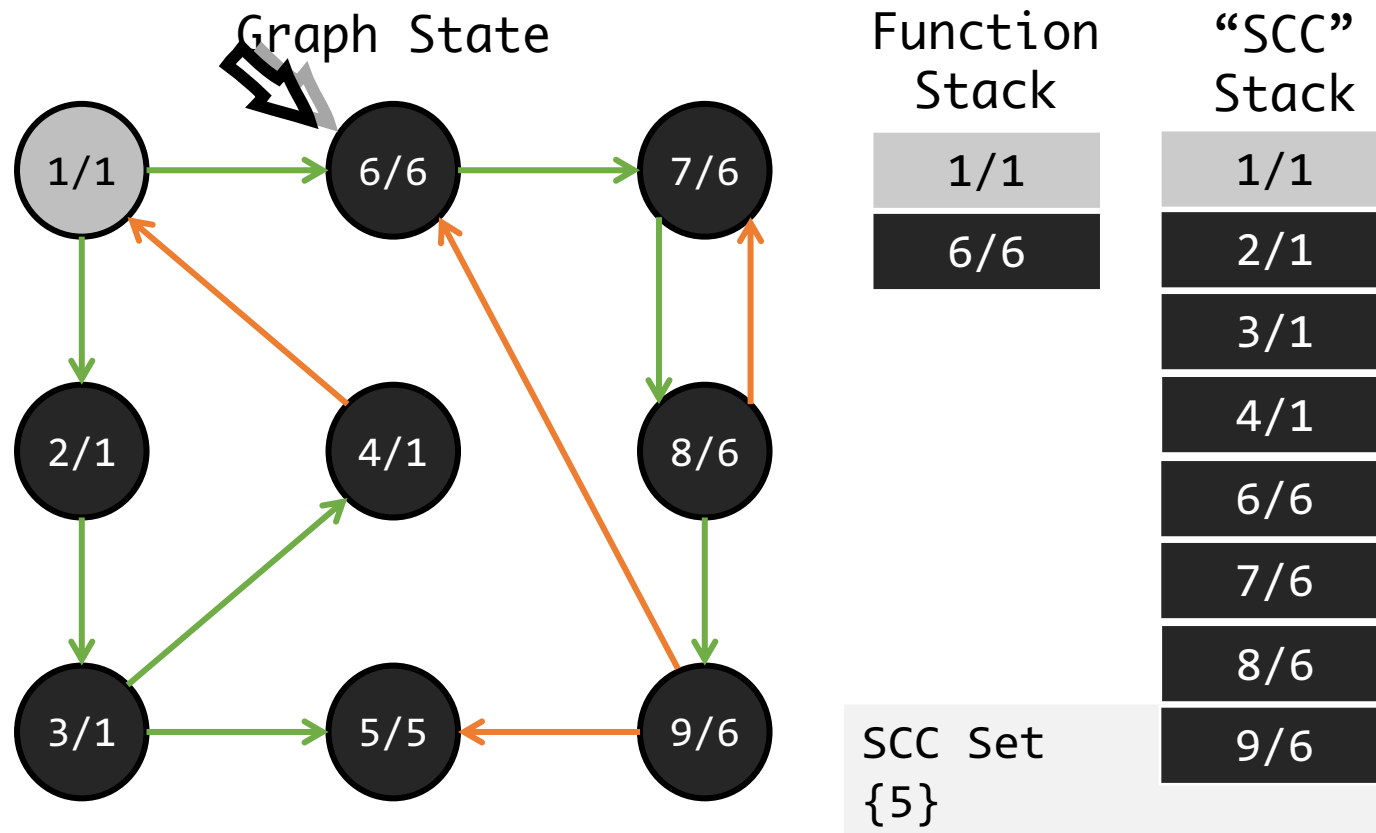
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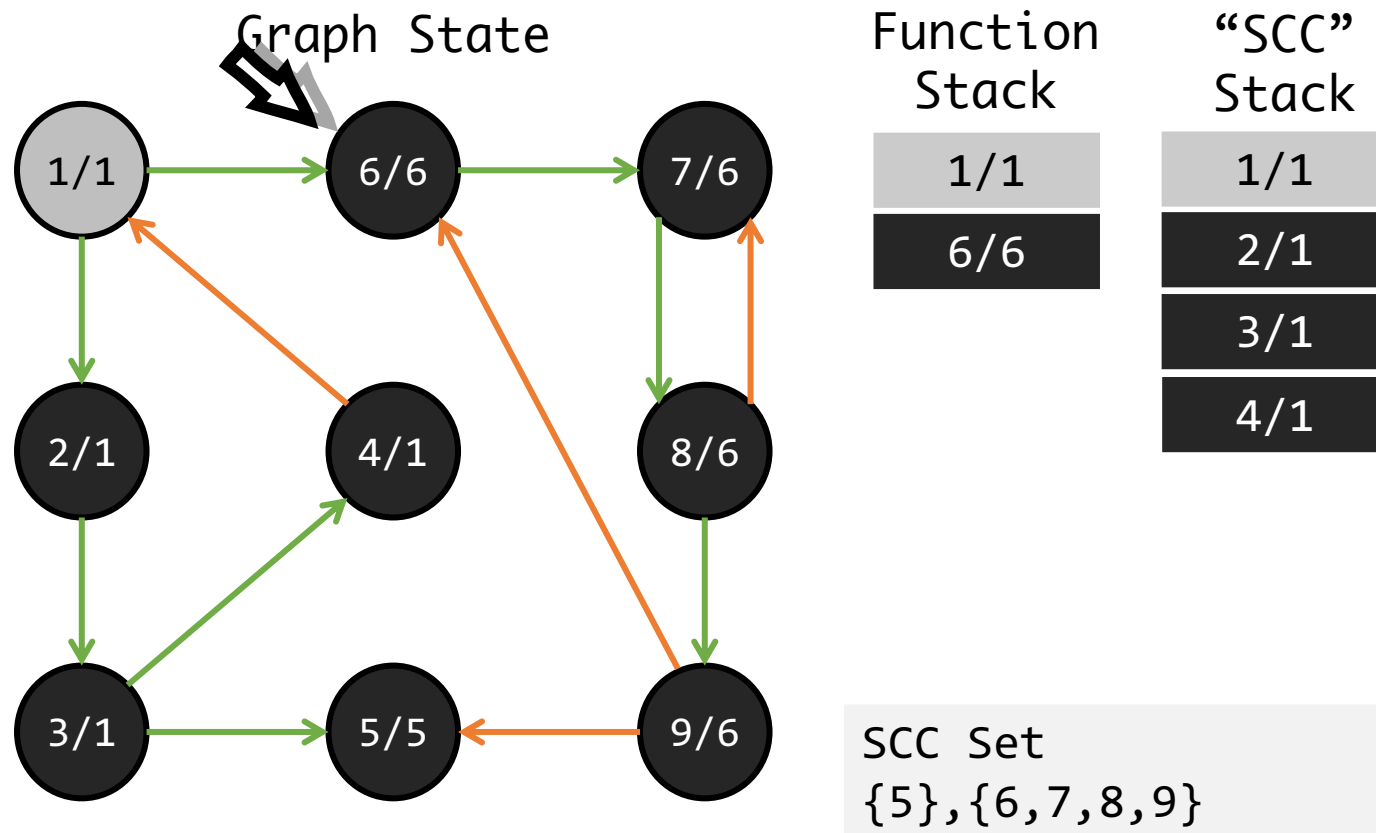
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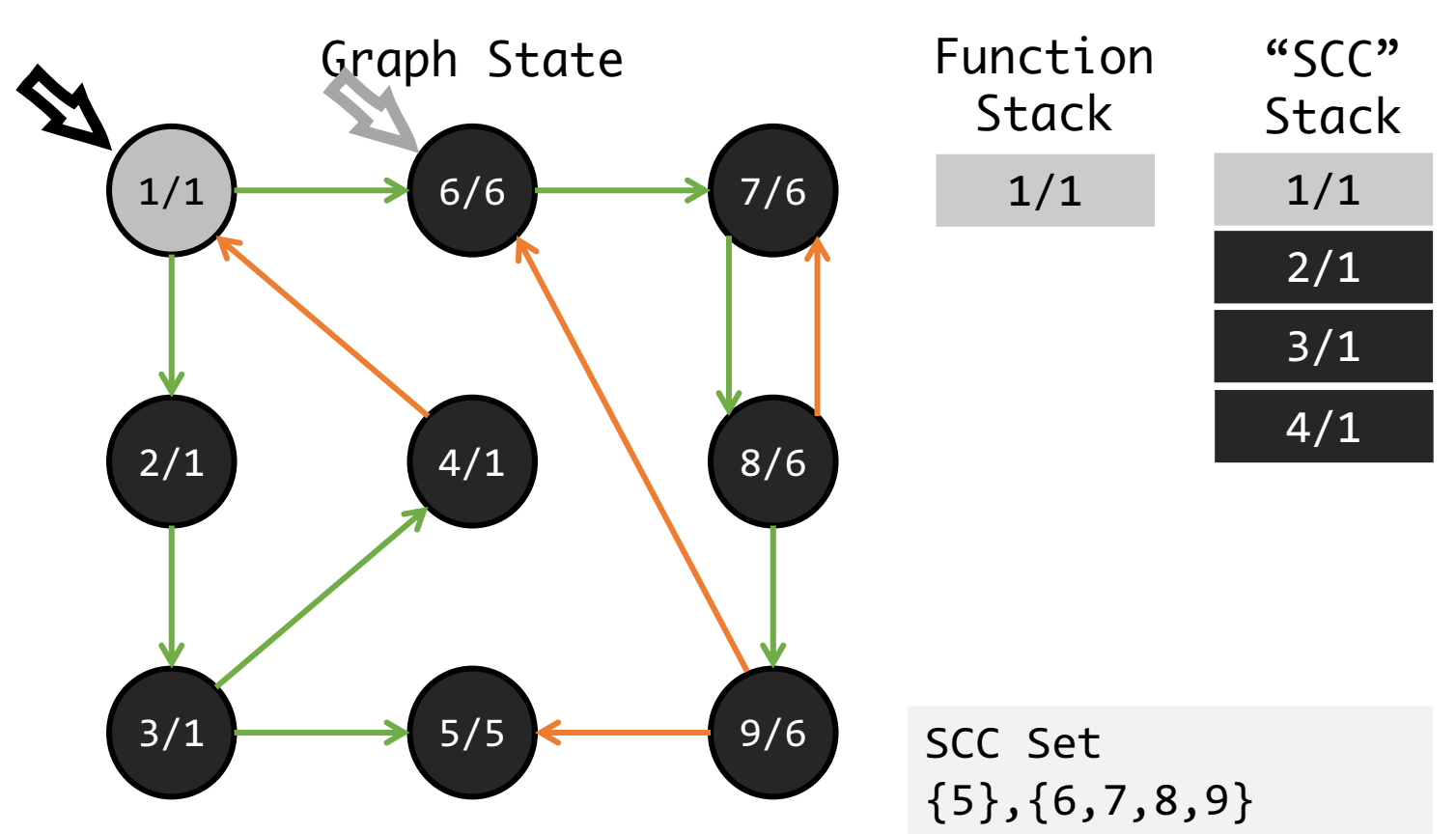
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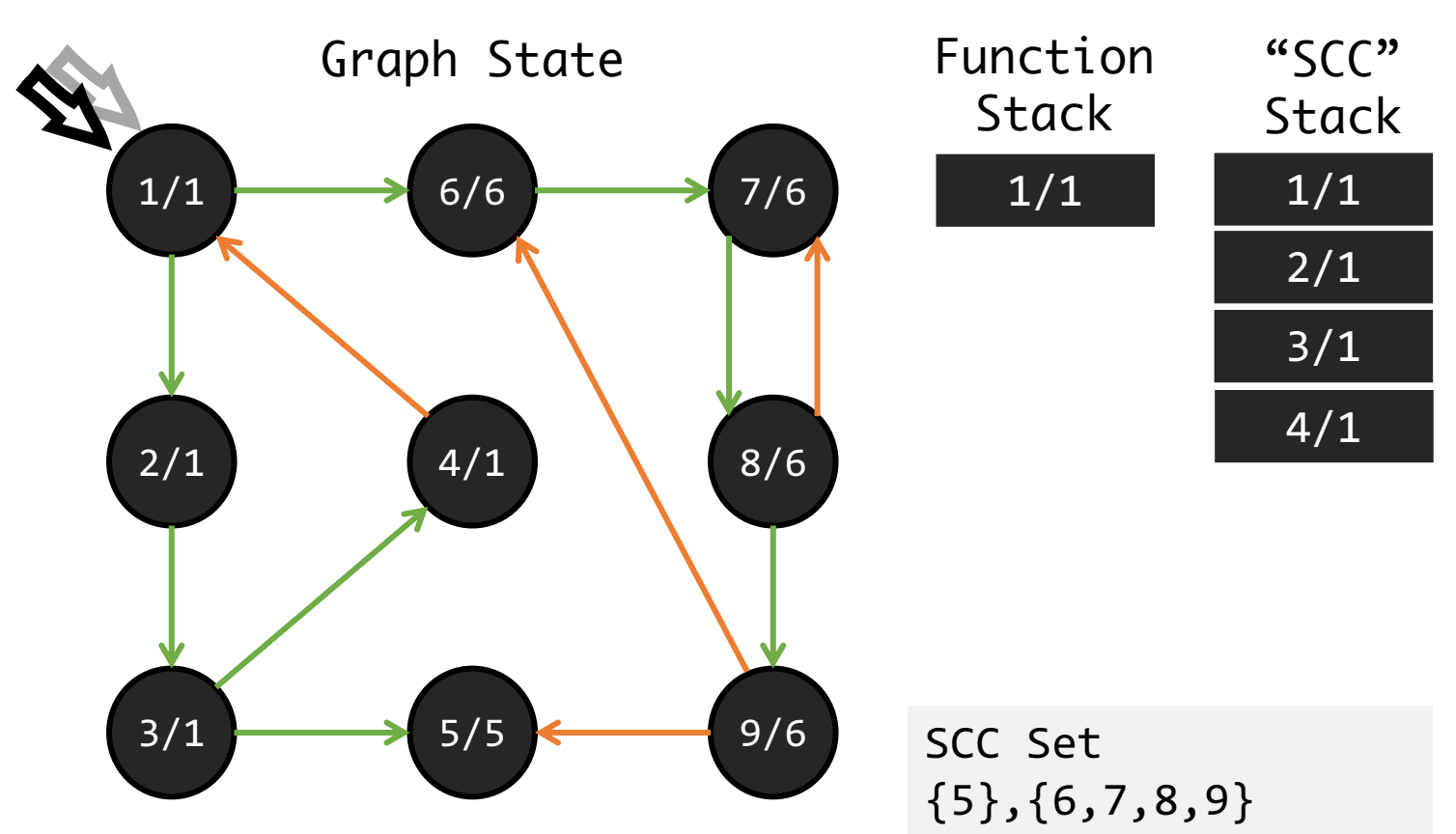
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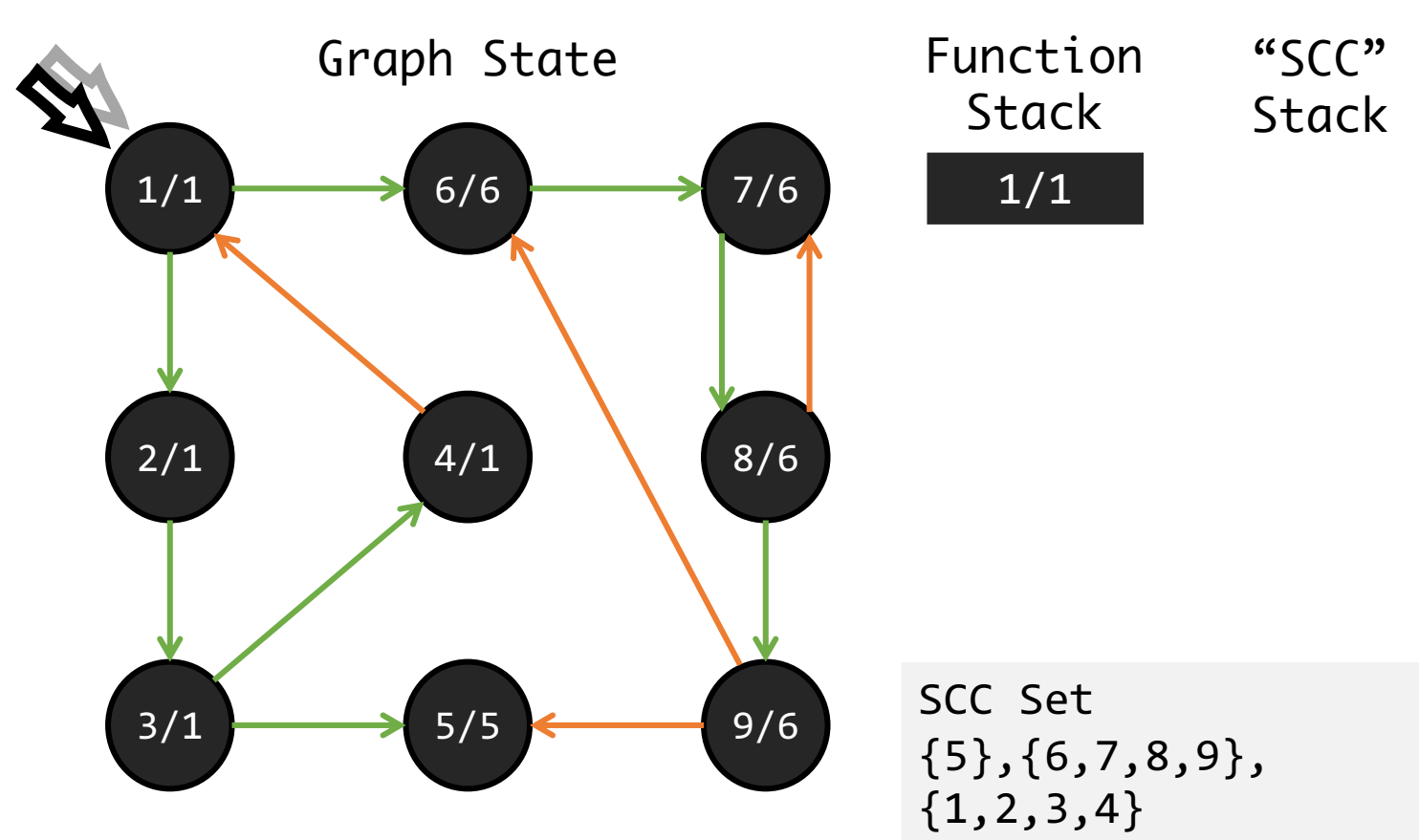
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# Challenges in Verifying SCC

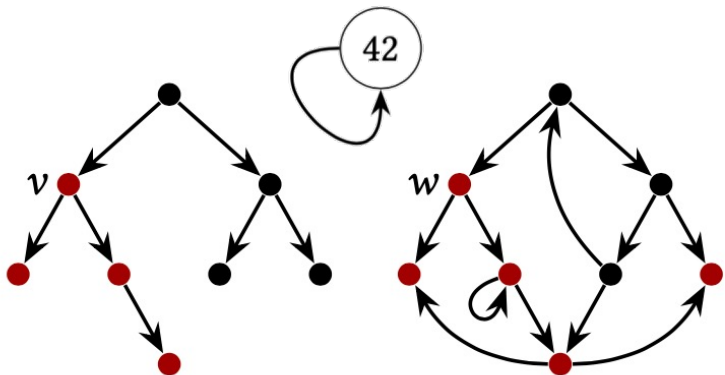
- DFS is usually implemented as a recursive function in C
- How VST handles recursive call?
- The  $\{P\} f \{Q\}$  style specification is not convenient to compose proof for complex algorithm
  - Function Specification needs delicate design

```
// fact_spec :=  
// forall x, { arg1 -> x }  
//          fact(arg1)  
//          { ret_val -> x! }  
unsigned int fact(unsigned int n) {  
    if (n == 0)  
        return 1;  
    else  
        // { arg1 -> (n - 1) }  
        return n * fact(n - 1);  
        // { ret_val -> (n - 1)! }  
}
```

```
// PRE: ?  
void DFS_visit(struct vertex * x)  
{  
    struct edge * pe;  
    pe = x->vedge;  
    x -> visited = 1;  
  
    while (pe != NULL){  
        if (pe -> etail -> visited == 0)  
            DFS_visit(pe -> etail);  
        pe = pe -> next;  
    }  
}  
// POST: ?
```

# Challenges in Verifying SCC

- The  $\{P\} f \{Q\}$  style function specification is not convenient to compose proof for graph algorithm
- Separation Logic requires disjoint predicates on heap memory
  - Makes the design of PRE/POST assertion even harder for graph algorithm verification



Our Solution:  
Split the Proof into Two Phases

```
// PRE: ?  
void DFS_visit(struct vertex * x)  
{  
    struct edge * pe;  
    pe = x->vedge;  
    x -> visited = 1;  
  
    while (pe != NULL)  
    // LOOP-INV: ?  
    {  
        if (pe -> etail -> visited == 0)  
        // PRE: ?  
        DFS_visit(pe -> etail);  
        // POST: ?  
  
        pe = pe -> next;  
    }  
    // POST: ?  
}
```

# Phase 1: Formalize the Algorithm in Small Step Description

- Define small step as relation between states:  
 $\text{tarjan\_step} : \text{state} \rightarrow \text{state} \rightarrow \text{Prop} := \dots$
- The **reflexive transitive closure** of the small step can represent an execution of the algorithm (from one state to another)

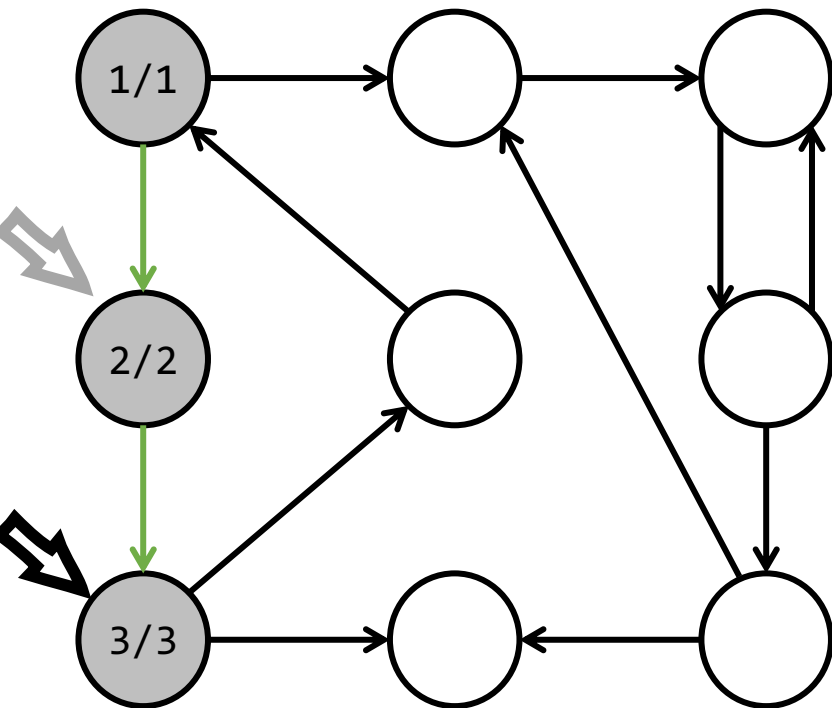
```
Record state : Type := {  
  Func_stack: list Vertex;  
  Dfn: Vertex -> nat;  
  Low: Vertex -> nat;  
  Stack: list Vertex;  
  Scc_list: list (list Vertex);  
  Vis_edge: Edge -> nat;  
  Idx: nat;  
  Stage: stage_type;  
}.
```

```
Definition Tarjan: relation state := clos_refl_trans state tarjan_step.  
Definition Tarjan_n1: relation state := clos_refl_trans_n1 state tarjan_step.  
Definition Tarjan_1n: relation state := clos_refl_trans_1n state tarjan_step.
```

```
Inductive clos_refl_trans (A : Type) (R : relation A) (x : A) : A -> Prop :=  
  | rt_step : forall y : A, R x y -> clos_refl_trans A R x y  
  | rt_refl : clos_refl_trans A R x x  
  | rt_trans : forall y z : A,  
    | | | clos_refl_trans A R x y ->  
    | | | clos_refl_trans A R y z -> clos_refl_trans A R x z
```

# Example of Small Step Description: Forward

Graph State



Function Stack

1/1	1/1
2/2	2/2
3/3	3/3

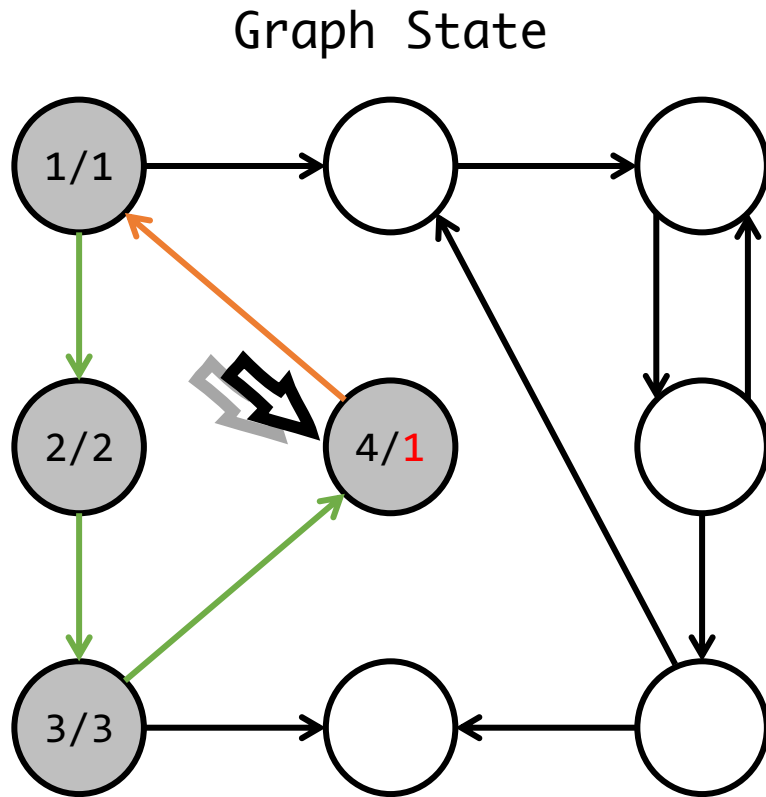
- Forward Step

- Cond: exists edge to unvisited vertex
- new vertex's Dfn and Low = Idx + 1
- Push new vertex into Function stack
- Push new vertex into SCC stack
- Mark Edge as tree edge

```
tarjan_forwarding: forall e func_stack dfn low stack scc_list vis_edge idx,
  strong_evalid pg e -> vis_edge e = 0 -> dfn (dst pg e) = 0 ->
    tarjan_step {
      Func_stack := (src pg e) :: func_stack; Dfn := dfn; Low := low; Stack := stack;
      Scc_list := scc_list; Vis_edge := vis_edge; Idx := idx; Stage := stage1 |}
    {
      Func_stack := (dst pg e) :: (src pg e) :: func_stack;
      Dfn := ((dst pg e) !-> (S idx); dfn); Low := ((dst pg e) !-> (S idx); low);
      Stack := (dst pg e) :: stack; Scc_list := scc_list;
      Vis_edge := (e !-> 1; vis_edge); Idx := (S idx); Stage := stage1 |}
```



# Example of Small Step Description: Forward-Visited



# Function Stack

1/1	1/1
2/2	2/2
3/3	3/3
4/1	4/1

- Forward-Visited Step
  - Cond: exists edge to visited vertex
  - If Dst in Stack, current vertex's Low =  $\min(\text{Dst.Dfn}, \text{Src.Low})$
  - Mark Edge as back edge

```

tarjan_update_visited_1: forall e func_stack dfn low stack scc_list vis_edge idx,
  strong_evalid pg e -> vis_edge e = 0 -> dfn (dst pg e) <> 0 -> dfn (dst pg e) < low (src pg e) -> In (dst pg e) stack ->
    tarjan_step { | Func_stack := (src pg e) :: func_stack; Dfn := dfn; Low := low;
      Stack := stack; Scc_list := scc_list; Vis_edge := vis_edge; Idx := idx; Stage := stage1 | }
    { | Func_stack := (src pg e) :: func_stack; Dfn := dfn;
      Low := ((src pg e) !-> dfn (dst pg e); low); Stack := stack;
      Scc_list := scc_list; Vis_edge := (e !-> 2; vis_edge); Idx := idx; Stage := stage1 | }

```

# Prove Useful Properties on Small Step

- By composing lemmas.  $\forall s, StartState(v_0) \rightarrow^* s \Rightarrow P s$
- E.g.  $\forall s, StartState(v_0) \rightarrow^* s \Rightarrow \forall v, (Dfn\ s\ v) \neq 0 \Rightarrow v_0 \rightarrow^* v$
- Proof. By n-1 induction.
  - Clearly, the initial start satisfy  $P$  (only  $v_0$  has non-zero Dfn)
  - Induction Case:  $StartState(v_0) \rightarrow^* s \rightarrow s'$ ,
  - Induction Hypothesis:  $\forall v, (Dfn\ s\ v) \neq 0 \Rightarrow v_0 \rightarrow^* v$
  - Goal:  $\forall v, (Dfn\ s'\ v) \neq 0 \Rightarrow v_0 \rightarrow^* v$
  - $s \rightarrow s'$  is a single step, the only single step that will update  $Dfn$  is forward step. We only need to prove  $v_0 \rightarrow^* v_{fwd.dst}$ , which can be obtained by  $v_0 \rightarrow^* v_{fwd.src} \rightarrow v_{fwd.dst}$

# Prove Useful Properties on Small Step

- By composing lemmas.  $\forall s, \text{StartState}(v_0) \rightarrow^* s \Rightarrow P s$
- General.  $\forall s, \text{StartState}(v_0) \rightarrow^* s \Rightarrow P s$
- Proof. By 1-n induction.
  - Clearly, the initial state satisfy  $P$  (Why ...)
  - Induction Case:  $\text{StartState}(v_0) \rightarrow^* s \rightarrow s'$ ,
  - Induction Hypothesis:  $P s$
  - Goal:  $P s'$
  - $s \rightarrow s'$  is a single step,

Case analysis on type of single step,  
use the step transition condition to finish the proof

# Phase 1: Achievement

- We prove that at end state, the algorithm can produce the desired `Scc_list`
  - `all_connect`
  - `maximal`

```
Definition Tarjan_all_connect (scc: list (list Vertex)): Prop :=  
  forall c, In c scc ->  
    forall (v1 v2: Vertex), In v1 c -> In v2 c ->  
      | reachable pg v1 v2 /\ reachable pg v2 v1.  
  
Definition Tarjan_maximal_scc (scc: list (list Vertex)): Prop := forall c,  
  In c scc ->  
    (forall v,  
      (forall v', In v' c -> reachable pg v' v /\ reachable pg v v')  
      -> In v c).
```

```
Theorem Tarjan_end_all_connect : forall v0 es,  
  vvalid pg v0 ->  
  Tarjan(pg:=pg) (start_state v0) es ->  
  end_state(pg:=pg) es ->  
  Tarjan_all_connect (Scc_list es).
```

```
Theorem Tarjan_end_maximal_scc : forall v0 es,  
  vvalid pg v0 ->  
  Tarjan(pg:=pg) (start_state v0) es ->  
  end_state(pg:=pg) es ->  
  Tarjan_maximal_scc (Scc_list es).
```

# Phase 2: Prove Simulation in VST

- VST handles field operations by symbolic execution
- We need to provide assertions at certain position
- Small Step Description fills the assertion

```
// PRE:  $StartState(v_0) \rightarrow^* s \wedge$  all out edges of x not visited
void tarjan_visit(struct vertex * x){
    x -> dfn = x -> low = ++idx;
    stk_push(x);
    struct edge * pe = x->vedge;

    while (pe != NULL){. // INV:  $EX s', StartState(v_0) \rightarrow^* s'$ 
        struct vertex * y = pe -> etail;  $\wedge$  some out edges of x visited
        if (y -> dfn == 0){
            // PRE: ?
            tarjan_visit(y);
            // POST: ?
            if (y -> low < x -> low)
                x -> low = y -> low;
        }
        else if (y -> instack == 1
                 && y -> dfn < x -> low)
            x -> low = y -> dfn;
        pe = pe -> next;
    }
    if (x -> low == x -> dfn)
        stk_pop(x);
}
// POST:  $EX s', StartState(v_0) \rightarrow^* s' \wedge$  all out edges of x visited
```

# Detailed View of Simulation in VST: Forward

$$\frac{pg \Vdash u \xrightarrow{e} v, \text{VisEdge}(e) = \text{unvisited}, \text{Dfn}(u) = 0}{\text{graph}(pg) \vdash \left[ \begin{array}{l} u :: \text{FuncStack}, \text{Dfn}, \\ \text{Low}, \text{SccList}, \text{Stack}, \\ \text{VisEdge}, \text{Idx}, \text{stage1} \end{array} \right] \Rightarrow \left[ \begin{array}{l} v :: u :: \text{FuncStack}, (v \mapsto \text{Idx} + 1; \text{Dfn}), \\ (v \mapsto \text{Idx} + 1; \text{Low}), \text{SccList}, v :: \text{Stack}, \\ (e \mapsto \text{tree}; \text{VisEdge}), \text{Idx} + 1, \text{stage1} \end{array} \right]}$$

- From Loop Invariant, we know
  - $EX s', \text{StartState}(v_0) \rightarrow^* s'$
  - $\exists e, x \xrightarrow{e} y, e$  is unvisited
- Symbolic Execution gives
  - $\text{Dfn}(y) = 0$
  - Implies all out edges of  $y$  not visited
- We can construct a forward step
  - $\text{StartState}(v_0) \rightarrow^* s' \xrightarrow{\text{fwd}} s''$
- Satisfy the pre-condition of the call

```
// PRE: StartState(v0) →* s ∧ all out edges of x not visited
void tarjan_visit(struct vertex * x){
    x -> dfn = x -> low = ++idx;
    stk_push(x);
    struct edge * pe = x->vedge;

    while (pe != NULL){. // INV: EX s', StartState(v0) →* s'
        struct vertex * y = pe -> etail; ∧ some out edges of x visited
        if (y -> dfn == 0){
            // PRE: ?
            tarjan_visit(y);
            // POST: ?
            if (y -> low < x -> low)
                x -> low = y -> low;
        }
        ...
    }
}
```

# Detailed View of Simulation in VST: FwdVisit

$$\frac{pg \Vdash u \xrightarrow{e} v, \text{VisEdge}(e) = \text{unvisited}, \text{Dfn}(u) \neq 0, v \in \text{Stack}}{\text{graph}(pg) \vdash \left[ \begin{array}{l} u :: \text{FuncStack}, \text{Dfn}, \\ \text{Low}, \text{SccList}, \text{Stack}, \\ \text{VisEdge}, \text{Idx}, \text{stage1} \end{array} \right] \Rightarrow \left[ \begin{array}{l} u :: \text{FuncStack}, \text{Dfn}, \\ (u \mapsto \min(\text{Dfn}(v), \text{Low}(u)); \text{Low}), \\ \text{SccList}, \text{Stack}, (e \mapsto \text{other}; \text{VisEdge}), \\ \text{Idx}, \text{stage1} \end{array} \right]}$$

- From Loop Invariant, we know
  - $EX s', \text{StartState}(v_0) \rightarrow^* s' \xrightarrow{e}$
  - $\exists e, x \rightarrow y, e$  is unvisited
- Symbolic Execution gives
  - $y \in \text{Stack}, \text{Dfn } y \neq 0$
  - $x.\text{low} = \min(y.\text{dfn}, x.\text{low})$
- We can construct a forward step
  - $\text{StartState}(v_0) \rightarrow^* s' \xrightarrow{\text{fwd\_vis}} s''$
- Satisfy Loop Invariant

```
// PRE:
void tarjan_visit(struct vertex * x){
    x -> dfn = x -> low = ++idx;
    stk_push(x);
    struct edge * pe = x->vedge;

    while (pe != NULL){ // INV: EX s', StartState(v_0) ->* s'
        struct vertex * y = pe -> etail; /\ some out edges of x visited
        if (y -> dfn == 0){
            ...
        }
        else if (y -> instack == 1
                 && y -> dfn < x -> low)
            x -> low = y -> dfn;
        pe = pe -> next;
    } /\ EX s', StartState(v_0) ->* s' /\ some out edges of x visited
    ...
}
```

# Phase 2: Achievement

- Correctness of a Funcspec about step simulation
  - $\{ StartState(v_0) \rightarrow^* s \wedge \text{all out edges of } x \text{ not visited} \}$
  - `tarjan_visit(v)`
  - $\{ EX\ s', StartState(v_0) \rightarrow^* s' \wedge \text{all out edges of } x \text{ visited} \}$
- What we actually want:
  - $\{ StartState(v_0) \}$
  - `tarjan_visit(v)`
  - $\{ \text{The scc\_list of endstate satisfies maximal and connected property} \}$
- By setting  $s = StartState(v_0)$ , our desired spec is a specialization of the proved spec
  - Implemented in VST by subsumption



# Contributions

- An intuitive description and proof of the Tarjan's Algorithm
- Adjacency Table based Graph Library in VST
  - Well defined predicates about vertex, edge list, and graph
  - (Half-)automated tactics that supports reasoning on field manipulation
- Separate the verification on model-level algorithm from concrete implementation, and combine them in VST to ensure functional correctness of the C program

Thank You